Deliverable	Evaluation	Points Given	Points Possible	Evaluation Criteria
PROJECT 12	*Grading TA*	0	400	
	# of Mazes solved cleanly		10	For course letter grade requirements
	Minimum acceptable score:		260	Note: to meet 65% requirement for "completing" this assignment you must score at least this many points.
P12 Build Package		0	255	
	File naming		15	File naming conventions followed.
	Release candidate file		20	Unpacks, executes, and runs per instructions without TA intervention
	Builds without warnings/errors		20	Successfully compiles warning/error free
	Unit tests		50	Runs and passes all unit tests created in previous project phases
	Maze 1-10 solve		50	Each maze runs to solution
	Acceptance test m1		10	Passes acceptance test for each maze. Acceptance test passing is ALL of following for EACH maze: => no compiler warnings with all warnings enabled => no unit test failures => reaches end square => all monitors enabled => no true positive monitor rule violation detections => no false negatives (i.e., no violations of behavioral rules missed by monitors) False positive monitor warnings due to timing issues MIGHT give partial credit -- consultation with TA before hand-in is REQUIRED.
	Acceptance test m2		10	as above
	Acceptance test m3		10	as above
	Acceptance test m4		10	as above
	Acceptance test m5		10	as above
	Acceptance test m6		10	as above
	Acceptance test m7		10	as above
	Acceptance test m8		10	as above
	Acceptance test m9		10	as above
	Acceptance test m10		10	as above
p12_writeup		0	145	
	Q1. High level requirements		20	Updated and reflect final hand-in package design & code
	Q2. Final sequence diagrams		35	Updated and reflect final hand-in package design & code
	Q3. Final statechart(s)		20	Updated and reflect final hand-in package design & code

	Q4. Compiler warnings			5	Any compiler warnings generated or suppressed? Explain.
	Q5. Monitor failures			5	Any monitor failures generated? Explain.
	Q6. Peer review logs			28	Own-student peer review logs projects 6-11 (6 logs)
	Q7. Screen shots of all maze			20	shows maze progress (solution if claimed) and invariant violations (if any)
	Q8. Maze solve issues			4	Any mazes not solved? Explain.
	Q9. Project retrospective			4	Lesson learned, observations
	Q10. Feedback			4	Any issues or feedback. Name in writeup