Deliverable	*Evaluation*	*Points Given*	*Points Possible*	*Evaluation Criteria*	*Notes*
PROJECT 5	*Grading TA*	0	**77**	*Grading TA*	
p05_ece642rtle_[...].zip		**0**	**42**		
	Builds		2	Succesfully builds using catkin_make	Code shall not #include .cpp files to build
	Solves m1.maze		4	Solves m1.maze when run with the build_run_turtle.sh script	
	student_maze scope		8	Does not contain movement logic for turtle	
	student_turtle scope		8	Does not contain absolute coordinates	
	Displays visit counts		8	When run, updates the times the cell has been visited	
	Coding style		12	Follows good coding style	In accordance to Project 3 checklist
p05_writeup_[...].pdf		**0**	**30**		
	Name		**1**	Name is on sheet, not just in file name	
	Answers Q1		2	Brief description of how files interact	
	Answers Q2		4	Screenshot of m2.maze has >=20 cells visited AND >=5 cells visited 2+ times	
	Answers Q3		2	Answers if turtle solves maze and if not, why	
	Answers Q4		4	Explains what changes might be made to the algorithm	
	Answers Q5		5	SD follows SD format taught in class/lecture, explains how code interacts	Does not have to match code
	Answers Q6		10	Statechart for turtle behavior matches format taught in class/lecture	Does not have to match code
	Answers Q7		2	Did SD, statechart, and code align and work?	Does not have to work, but does have to explain situation
Project05_[...].zip		**0**	**5**		
	Follows naming convention		5	All files follow naming convention	Note exceptions in