



# Design and Specification of Large-scale Simulations for GPUs using FFTX

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## Porting Scientific codes to GPUs

Common characteristics of scientific codes:

- Usually in Fortran
- FFT-based simulations involve all-to-all communication
- High memory requirement

Incompatibility with GPUs:

- GPUs have small on-chip memory (~16GB max)
- Various communication latencies

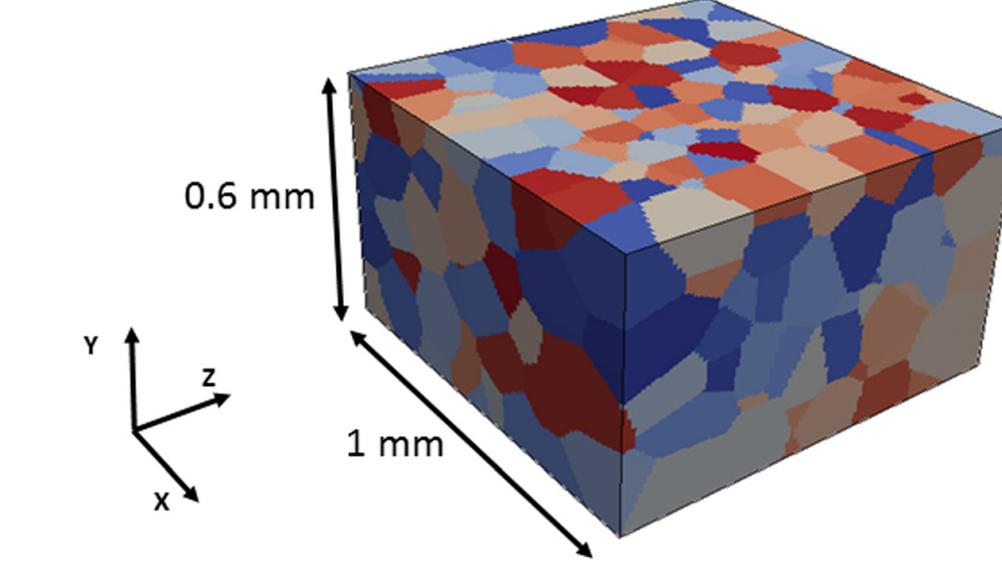
Solutions for porting code:

- Domain decomposition (regular or irregular)
- Exploit properties of data and convolution kernel
- Sampling/ pruning used so that domain results fit on GPU memory

Case study: MASSIF

- Hooke's law simulation
- Partial Differential Equation solved by Green's function method
- FFT-based convolution and tensor contraction between rank-2 tensors and rank-4 Green's function

MASSIF simulates Composite microstructure made up of grains



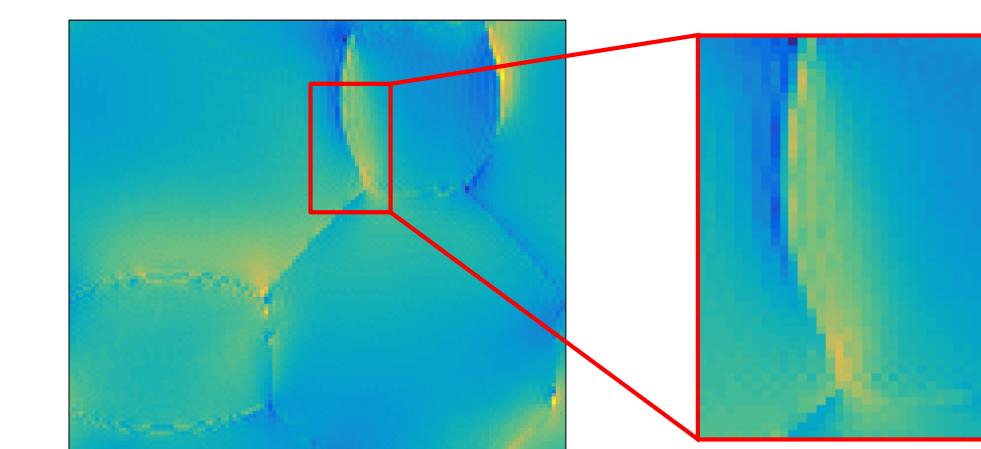
**Algorithm 1** MASSIF Inner loop

```

1: Initialize:  $\epsilon^0 \leftarrow E$ ,  $\sigma_{mn}^0(x) \leftarrow C_{mnk\ell}(x) : \epsilon_{k\ell}^0(x)$ 
2: while  $\epsilon_3 > \epsilon_{tol}$  do
3:    $\hat{\sigma}_{mn}^{(i)}(\xi) \leftarrow \text{FFT}(\sigma_{mn}^{(i)}(x))$ 
4:   Check convergence
5:    $\hat{\Delta}\epsilon_{k\ell}^{(i+1)}(\xi) \leftarrow \hat{F}_{k\ell mn}(\xi) : \hat{\sigma}_{mn}^{(i)}(\xi)$ 
6:   Update strain:  $\hat{\epsilon}_{k\ell}^{(i+1)}(\xi) \leftarrow \hat{\epsilon}_{k\ell}^{(i)}(\xi) - \Delta\hat{\epsilon}_{k\ell}^{(i+1)}(\xi)$ 
7:    $\epsilon_{k\ell}^{(i+1)}(x) \leftarrow \text{iFFT}(\hat{\epsilon}_{k\ell}^{(i+1)}(\xi))$ 
8:   Update stress:  $\sigma_{mn}^{(i+1)}(x) \leftarrow C_{mnk\ell}(x) : \epsilon_{k\ell}^{(i+1)}(x)$ 

```

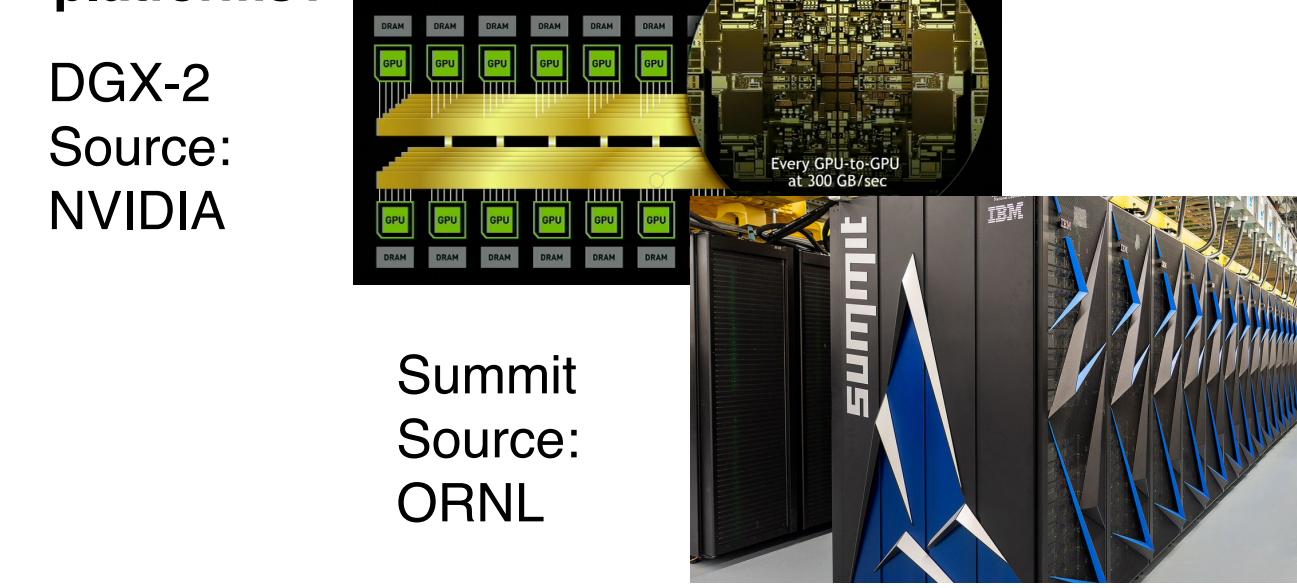
Stress field at grain boundary



Proposed solution:

- Domain decomposition with grains are domains
- Domain-local FFT followed by convolution and tensor contraction
- Green's function computed on-the-fly to avoid storage
- Adaptive sampling of dense convolution result to fit problem on GPU memory

Complex data mappings! How to get maximum performance on various platforms?



FFTW

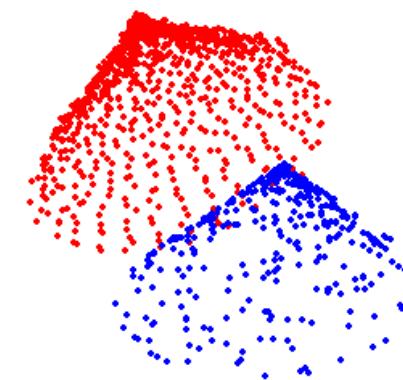
Challenges

FFTW is de-facto standard interface for FFT

- Native libraries support the FFTW 3.X interface: Intel MKL, IBM ESSL, AMD ACML (end-of-life), Nvidia cuFFT, Cray LibSci/CRAFFT

Some Issues:

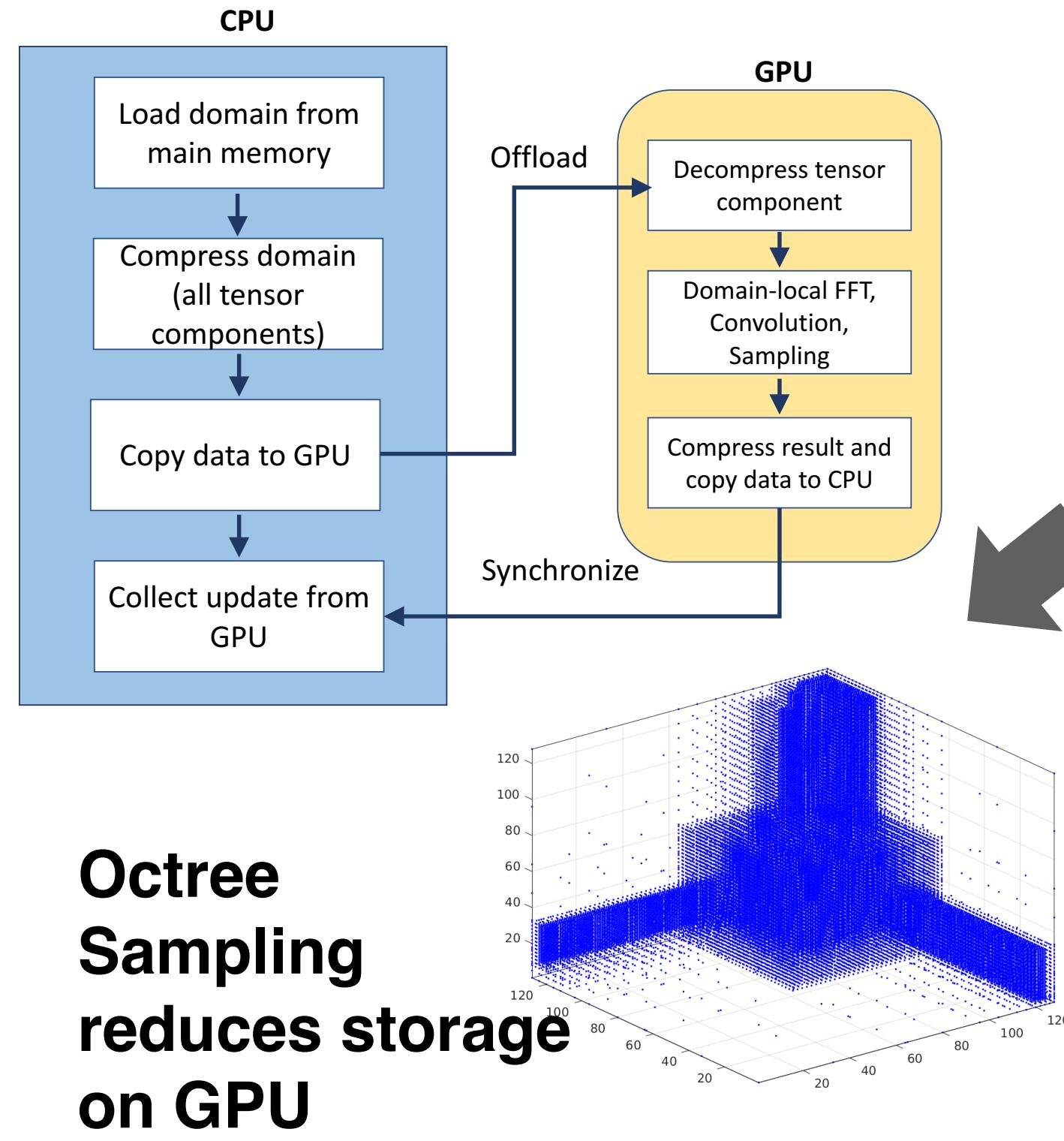
- No native support for accelerators (GPUs, Xeon PHI, FPGAs) and SIMD
- Parallel/MPI version does not scale beyond 32 nodes
- No analogue to LAPACK for spectral method



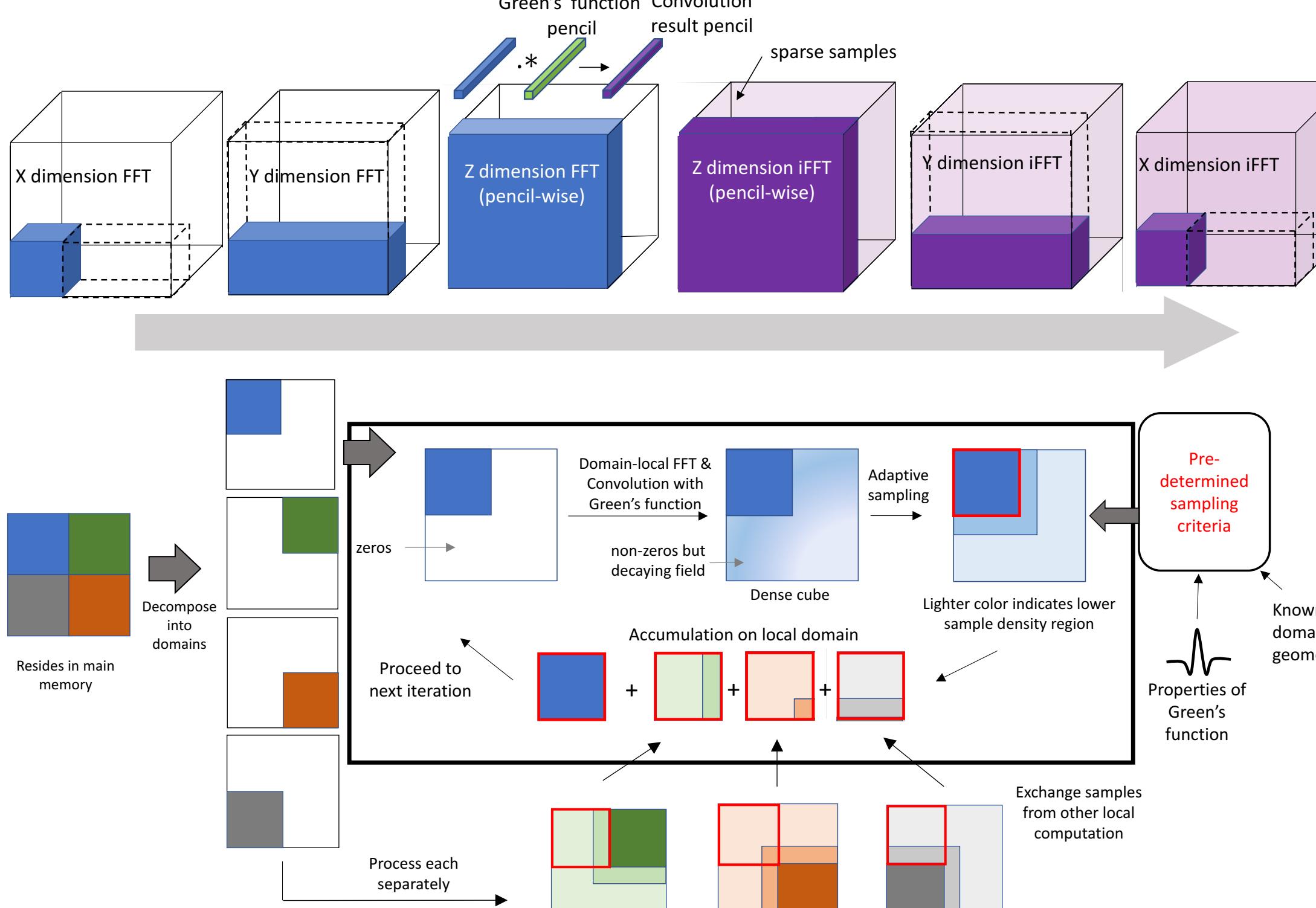
Complex data patterns may need to be expressed. FFTW currently falls short. But, extensions like FFTX could add new descriptors.

Solution: Emerging interfaces like FFTX, extension of FFTW, enables algorithm specification as composition of sub-plans

## Front end: Algorithm Specification



Octree Sampling reduces storage on GPU



## FFT, tensor contraction and sampling

```

//GPU side, compute on individual domain
#define NUMSUBPLANS 5
plan subplans[NUMSUBPLANS];
plan p; // top-level plan
//... Initialize ...

// create zero-initialized temporary
// n x n x n array with 3 x 3 tensor at each point
tmp1 = create_zero_temp(cube_size, tensor_size);

// copy on the input
subplans[0] = copy_plan(domain, tmp1); // (From, to)

// DFT on the input
tmp2 = create_complex_temp(size_tmp2);
subplans[1] = dft_plan(tmp2);

//Tensor contraction
//In this case we know that output size is the same as tmp2
tmp3 = create_zero_temp(size_tmp2);
subplans[2] = tensor_contraction_plan(tmp2, data, tmp3,
dimensions_to_contract); // (in,data,out,info)

// DFT on the contracted output
tmp4 = create_complex_temp(size_tmp4);
subplans[3] = inverse_dft_plan(tmp3, tmp4);

//The next plans apply adaptive sampling
subplans[4] = plan_sample(tmp4, final_output, Octree_S); // (from, to ,
Octree_descriptor)

// create the top level plan. this copies the sub-plan pointers
p = plan_compose(NUMSUBPLANS, subplans);

// plan to be used with execute()
return p;

```

## Accumulation

```

//CPU side, accumulate over all domains
#define NUMSUBPLANS 3
plan subplans[NUMSUBPLANS];
plan accum; // top-level accumulate plan

// n x n x n array with 3 x 3 tensor at each point
temp = create_zero_temp(cube_size, tensor_size);

//smaller temp arrays
output_cube = create_zero_temp(domain_d_size, tensor_size);
net_output_cube = create_zero_temp(domain_d_size, tensor_size);

for j in [1,...,D] except d:
    subplans[0] = plan_decode_octree(S[j], data_array, temp); //decode octree.

    subplans[1] = plan_multires_interpolate(S[j], temp, domain_d, output_cube,
    output_size);
    //descriptor, input cube (samples missing), filter (only interpolate that
    region), outputcube, outputszie

    subplan[2] = plan_sum(output_cube, net_output_cube);

// create the top level plan
accum = plan_compose(NUMSUBPLANS, subplans);

// plan to be used with execute()
return accum;

```

## Back end: Code Optimization

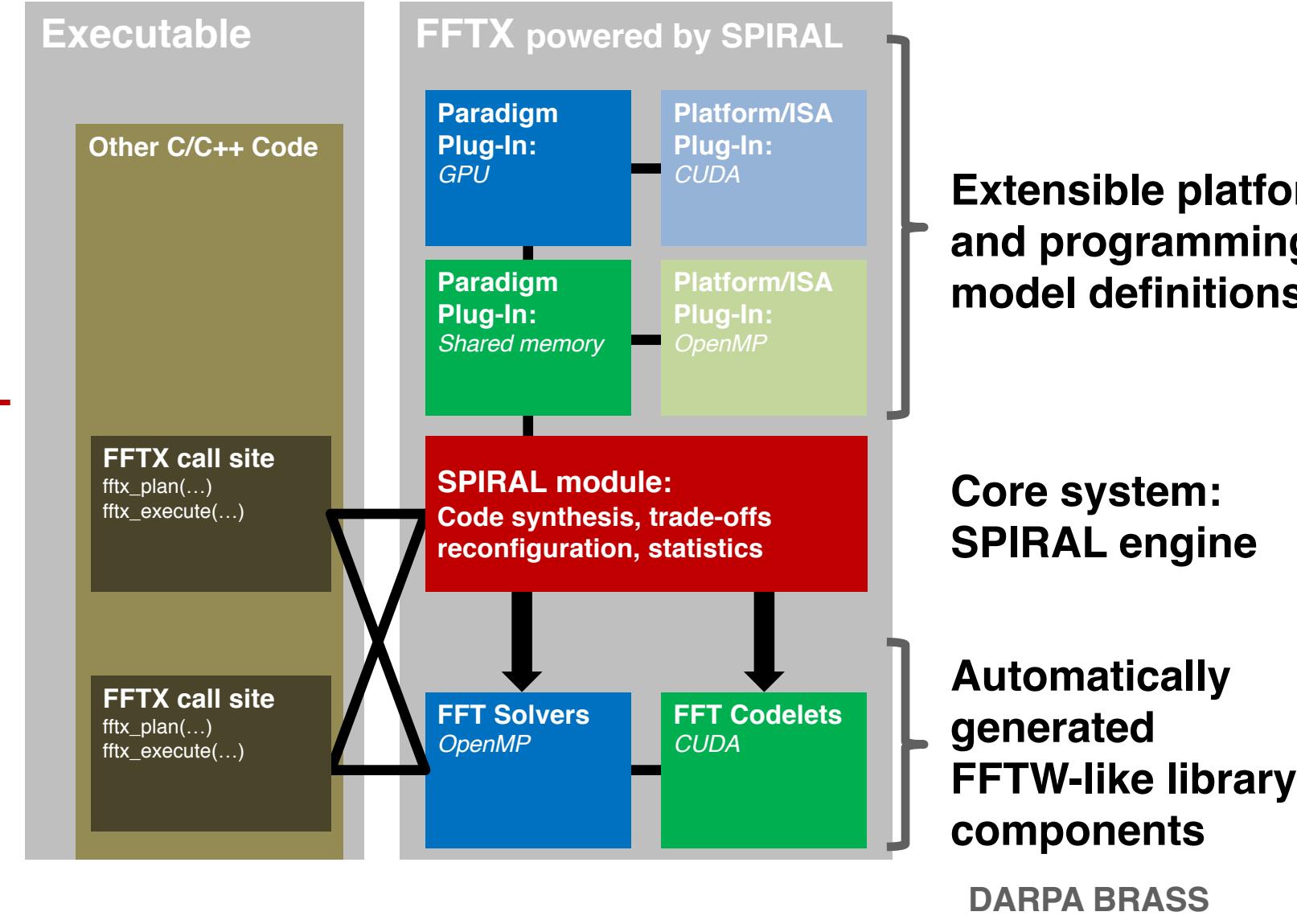
FFTX is..

- Modernized FFTW-style interface
- Backwards compatible to FFTW 2.X and 3.X
- Small number of new features, familiar interface

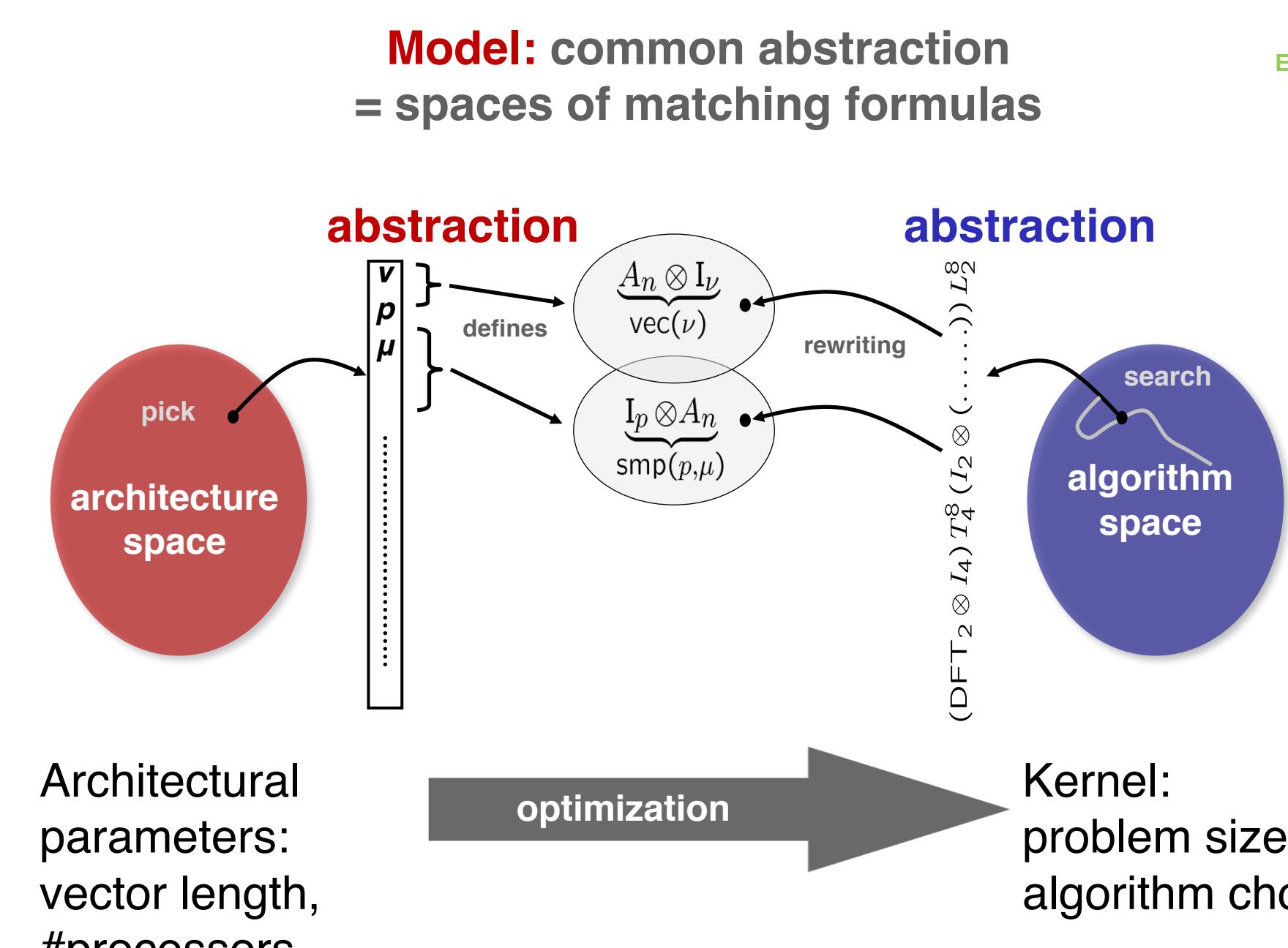
Code generation backend using SPIRAL

- Library/application kernels are interpreted as specifications in DSL extract semantics from source code and known library semantics
- Compilation and advanced performance optimization cross-call and cross library optimization, accelerator off-loading...
- Reference library implementation and bindings to vendor libraries

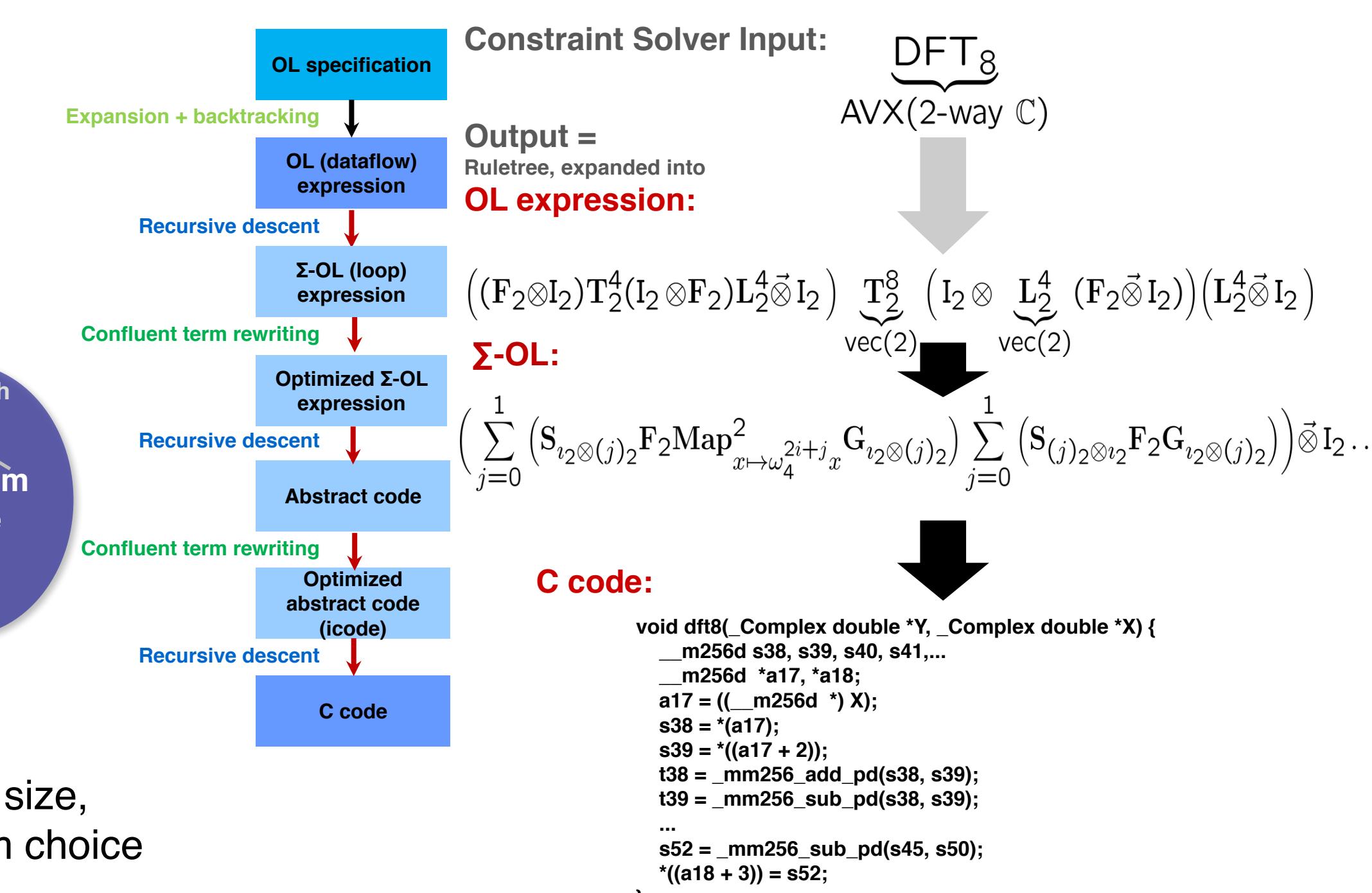
FFTX backend: SPIRAL



## Platform-aware formal program synthesis



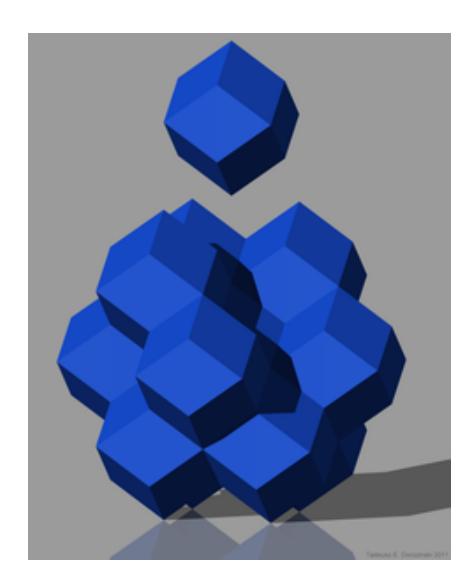
## Translating an OL expression into code



## Future Plans + Other Applications

Future work: MASSIF

- Irregular domain decomposition
- Extension of adaptive sampling for irregular domains



Tessellated polytopes

Irregular shapes

0.6 mm 1 mm

Future work: FFFT and SpectralPACK

- Numerical Linear Algebra
  - LAPACK: Factorization, Eigensolvers, SVD...
  - BLAS: BLAS-1, BLAS-2, BLAS-3
- Spectral Algorithms
  - SpectralPACK: Convolution, Correlation, Upsampling, Poisson solver
  - FFTX: DFT, RDFT, 1D, 2D, 3D...
- LAPACK for spectral algorithms
  - Define FFFT as the analogue to BLAS
  - Define class of numerical algorithms to be supported by SpectralPACK
  - PDE solver classes (Green's function, sparse in normal/k space, ...), signal processing
  - Define SpectralPACK functions circular convolutions, NUFFT, Poisson solvers, free space convolution

Poisson's equation in free space

Partial differential equation (PDE) Solution

$$\Delta(\Phi) = \rho \quad \Phi : \mathbb{R}^3 \rightarrow \mathbb{R}$$

$$\rho : \mathbb{R}^3 \rightarrow \mathbb{R}$$

$$D = \text{supp}(\rho) \subset \mathbb{R}^3$$

Poisson's equation.  $\Delta$  is the Laplace operator

$$\Phi(\vec{x}) = \frac{Q}{4\pi||\vec{x}||^3} + o\left(\frac{1}{||\vec{x}||}\right) \text{ as } ||\vec{x}|| \rightarrow \infty$$

$$Q = \int_D \rho d\vec{x}$$

Approach: Green's function

$$\Phi(\vec{x}) = \int_D G(\vec{x} - \vec{y})\rho(\vec{y})d\vec{y} \equiv (G * \rho)(\vec{x}), \quad G(\vec{x}) = \frac{1}{4\pi||\vec{x}||^2}$$

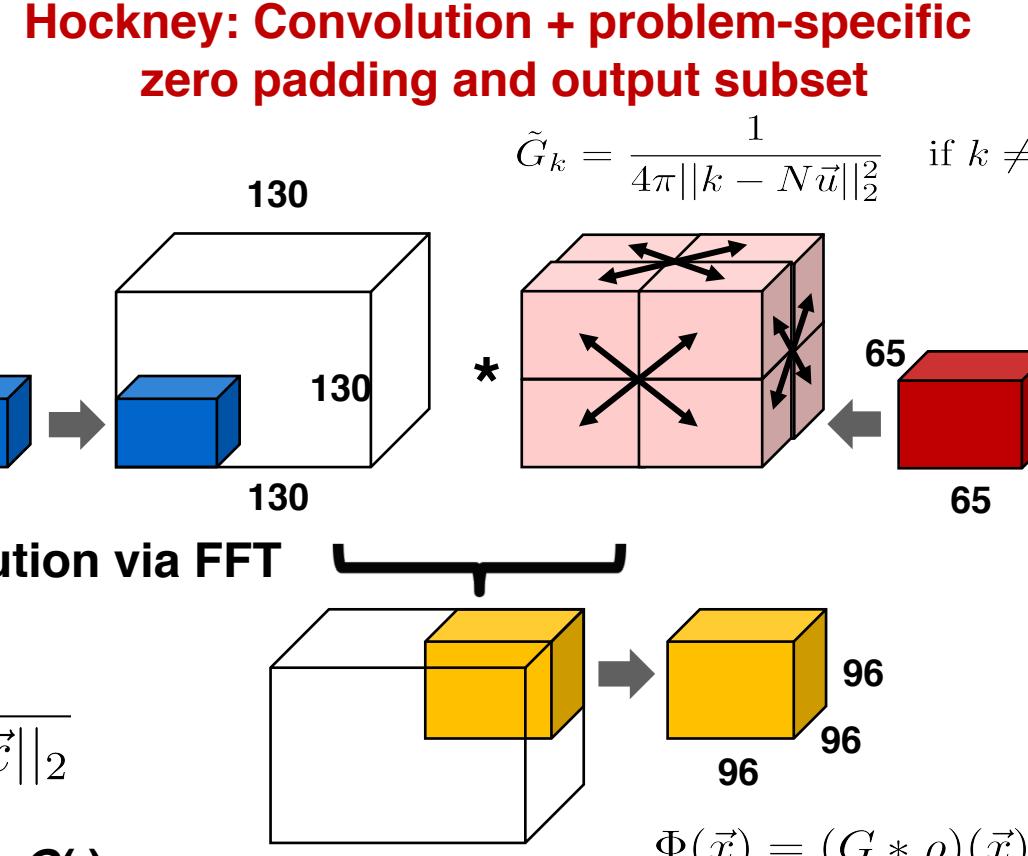
Solution:  $\Phi(\cdot) = \text{convolution of RHS } \rho(\cdot) \text{ with Green's function } G(\cdot)$ . Efficient through FFTs (frequency domain)

$$\tilde{G}_k = \frac{1}{4\pi||\vec{k} - N\vec{u}||^2} \text{ if } k \neq N\vec{u}$$

Green's function kernel in frequency domain

Hockney free-space convolution

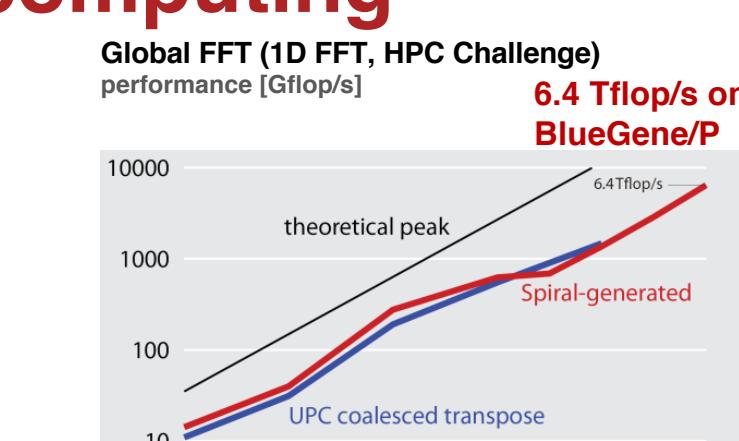
Hockney: Convolution + problem-specific zero padding and output subset



$$\Phi(\vec{x}) = (G * \rho)(\vec{x})$$

SPIRAL: success in HPC/supercomputing

- NCSA Blue Waters PAID Program, FFTs for Blue Waters
- RIKEN K computer FFTs for the HPC-ACE ISA
- LANL RoadRunner FFTs for the Cell processor
- PSC/XSEDE Bridges Large size FFTs
- LLNL BlueGene/L and P FFTW for BlueGene/L's Double FPU
- ANL BlueGene/Q Mira Early Science Program, FFTW for BGQ QPX



BlueGene/P at Argonne National Laboratory 128k cores (quad-core CPUs) at 850 MHz

2006 Gordon Bell Prize (Peak Performance Award) with LLNL and IBM

2010 HPC Challenge Class II Award (Most Productive System) with ANL and IBM

## References

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- [2] M. Frigo and S. G. Johnson. 2005. The Design and Implementation of FFTW3. Proc. IEEE 93, 2 (Feb 2005). https://doi.org/10.1109/JPROC.2004.840601
- [3] A. Kulkarni, F. Franchetti, and J. Kováčević. 2016. Large-Scale Algorithm Design for Parallel FFT-based Simulations on GPUs. In IEEE GlobalSIP 2016. IEEE Global Conference on Signal and Information Processing (GlobalSIP). 301–305. https://doi.org/10.1109/GlobalSIP.2016.7806975
- [4] F. Franchetti, et al., 2018. FFTX and SpectralPACK: A First Look. In IEEE International Conference on High Performance Computing, Data, and Analytics (HPCDA).
- [5] P. McCordoulopoulos, P. Colella, G. T. Balas, and S. B. Baden. 2006. A Local Corrections Algorithm for Solving Poisson's Equation in Three Dimensions. 2 (10 2006).