

FFT and Solver Libraries for Exascale: FFTX and SpectralPack

F. Franchetti, D. G. Spampinato, A. Kulkarni, T. M. Low (Carnegie Mellon University), M. Franusich (SpiralGen, Inc.), D. T. Popovici, A. Canning, P. McCorquodale, B. Van Straalen, P. Colella (Lawrence Berkeley National Laboratory)

Our approach

Have you ever wondered about this?



No analogue to LAPACK for spectral methods

- Medium-size 1D FFT (1k–10k data points) is most common library call applications break down 3D problems themselves and then call the 1D FFT library
- Higher-level FFT calls rarely used FFTW *guru* interface is powerful but hard to use, leading to performance loss
- Low arithmetic intensity and variation of FFT use make library approach hard Algorithm-specific decompositions and FFT calls intertwined with non-FFT code

FFTW is de-facto standard interface for FFT

- FFTW 3.X is the high-performance reference implementation: supports multicore/SMP and MPI, and Cell processor
- Vendor libraries support the FFTW 3.X interface: Intel MKL, IBM ESSL, AMD ACML (end-of-life), Nvidia cuFFT, Cray LibSci/CRAFT

Issue 1: 1D FFTW call is standard kernel for many applications

- Parallel libraries and applications reduce to 1D FFTW call P3DFFT, QBox, PS/DNS, CPMD, HACC,...
- Supported by modern languages and environments Python, Matlab,...

Issue 2: FFTW is slowly becoming obsolete

- FFTW 2.1.5 (still in use, 1997), FFTW 3 (2004) minor updates since then **Risk: loss of high-performance FFT standard library**
- Development currently dormant, except for small bug fixes
- No native support for accelerators (GPUs, Xeon PHI, FPGAs) and SIMT
- Parallel/MPI version does not scale beyond 32 nodes

FFTX: FFTW revamped for Exascale

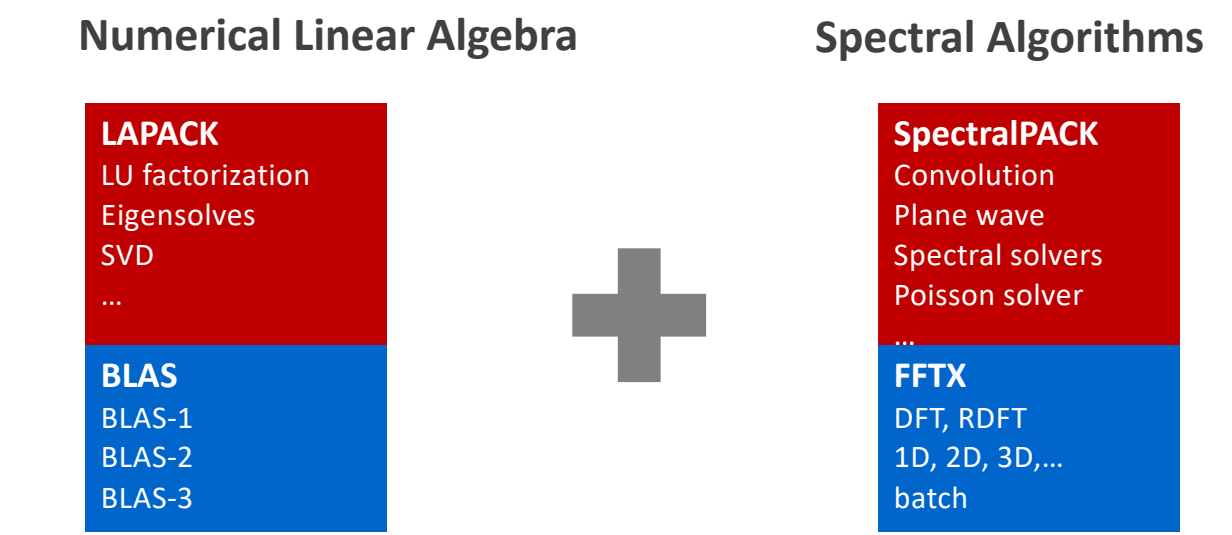
Modernized FFTW-style interface

- Backwards compatible to FFTW 2.X and 3.X old code runs unmodified and gains substantially but not fully
- Small number of new features futures/delayed execution, offloading, data placement, callback kernels

Code generation backend using SPIRAL

- Library/application kernels are interpreted as specifications in DSL extract semantics from source code and known library semantics
- Compilation and advanced performance optimization cross-call and cross library optimization, accelerator off-loading,...
- Fine control over resource expenditure of optimization compile-time, initialization-time, invocation time, optimization resources
- Reference library implementation and bindings to vendor libraries library-only reference implementation for ease of development

FFTX and SpectralPACK: long-term vision



Define the analogue to LAPACK for spectral algorithms

- Define FFTX as the analogue to BLAS provide user FFT functionality as well as algorithm building blocks
- Define class of numerical algorithms to be supported by SpectralPACK PDE solver classes (Green's function, sparse in normal/k space,...), signal processing, ...
- Define SpectralPACK functions circular convolutions, NUFFT, Poisson solvers, free space convolution, plane wave, ...

Front end

Poisson's equation in free space

Partial differential equation (PDE) Solution characterization

$$\Delta(\Phi) = \rho$$
$$\rho: \mathbb{R}^3 \rightarrow \mathbb{R}$$
$$D = \text{supp}(\rho) \subset \mathbb{R}^3$$
$$\Phi(\vec{x}) = \frac{Q}{4\pi|\vec{x}|} + o\left(\frac{1}{|\vec{x}|}\right) \text{ as } \|\vec{x}\| \rightarrow \infty$$
$$Q = \int_D \rho d\vec{x}$$

Poisson's equation. Δ is the Laplace operator

Approach: Green's function

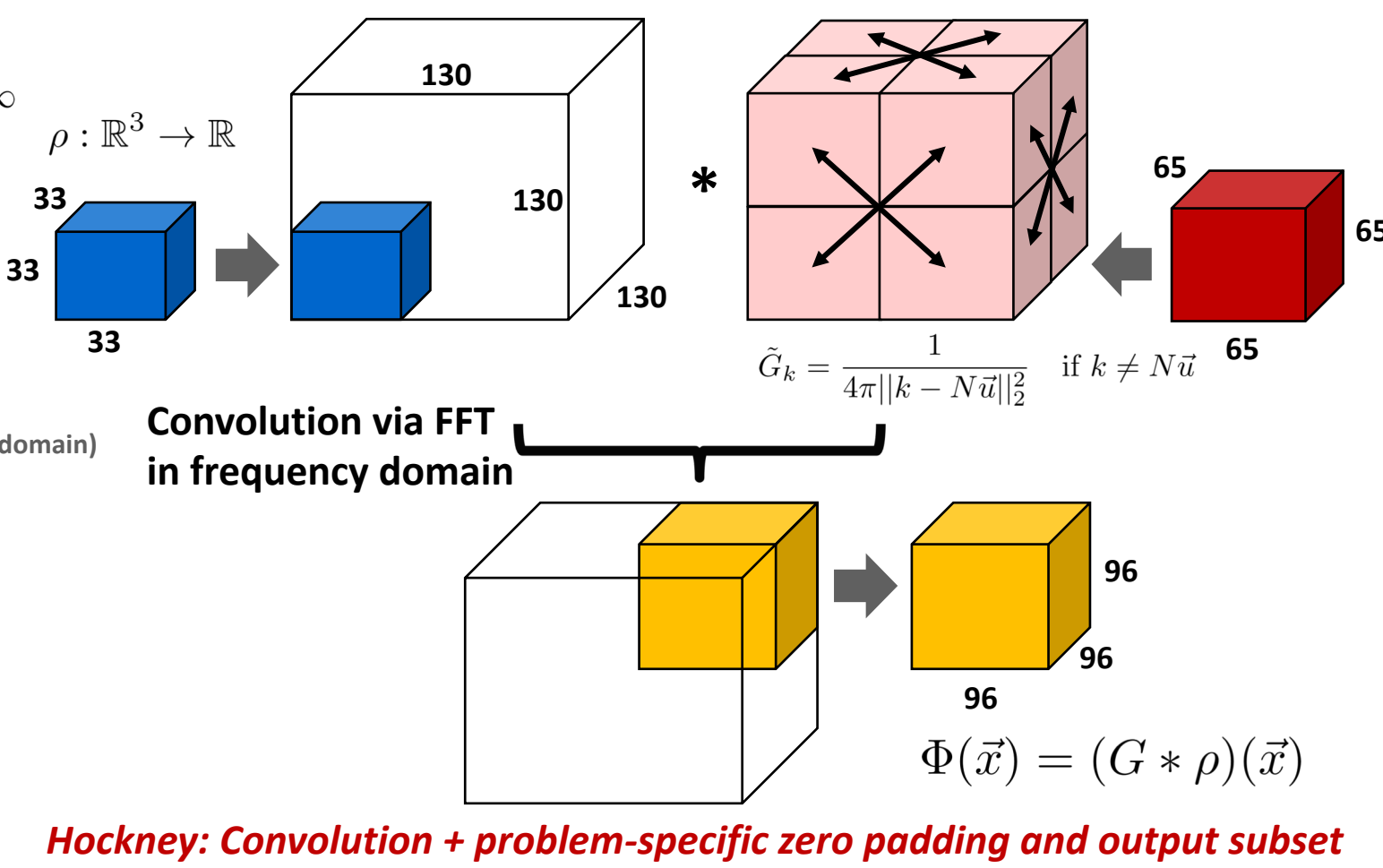
$$\Phi(\vec{x}) = \int_D G(\vec{x} - \vec{y}) \rho(\vec{y}) d\vec{y} \equiv (G * \rho)(\vec{x}), \quad G(\vec{x}) = \frac{1}{4\pi|\vec{x}|^2}$$

Solution: $\Phi(\cdot)$ is convolution of RHS $\rho(\cdot)$ with Green's function $G(\cdot)$. Efficient through FFTs (frequency domain)

$$\hat{G}_k = \frac{1}{4\pi|k - N\vec{u}|^2} \text{ if } k \neq N\vec{u}$$

Green's function kernel in frequency domain

Hockney free-space convolution



Hockney: Convolution + problem-specific zero padding and output subset

FFTX 2.0 source code for Hockney

```
box_t<3> inputBox(point_t<3>{{{0,0,0}}},point_t<3>{{132,32,32}});
array_t<3> double> rho(inputBox);
// ... set input values.

box_t<3> transformBox(point_t<3>{{{0,0,0}}},point_t<3>{{{129,129,129}}});
box_t<3> outputBox(point_t<3>{{33,33,33}},point_t<3>{{129,129,129}});

point_t<3> kindF((DFT,DFT,DFT));

size_t normalize = normalization(transformBox);

auto forward_plan =
  plan_dft<3,double,std::complex<double>(kindF,inputBox,transformBox,
    transformBox);

auto kernel_plan = kernel<3,std::complex<double>>(greensFunction,
  transformBox, normalize);

point_t<3> kindI(((IDFT,IDFT,IDFT)));
auto inverse_plan = plan_dft<3,std::complex<double>,double>(
  kindI,transformBox,outputBox,transformBox);

auto solver = chain(chain(forward_plan,kernel_plan,inverse_plan);

context_t context;
context_omp(context, 8);

std::ofstream spFile("hockney.sp1");
export_sp1(context, solver, spFile, "hockney33_97_130");
spFile.close();
// Offline codegen.
auto fptr = import_sp1<3, double, double>("hockney33_97_130");
array_t<3, double> Phi(inputBox);
fptr(&rho, &Phi, 1);
```

FFTX-generated SPIRAL script

```
# Pruned 3D Real Convolution Pattern
Import(readft);
Import(filtering);

# set up algorithms needed for multi-dimensional pruned real convolution
opts := SpiralDefaults;
opts.breakdownRules.PRDF1 := [ PRDF1_Base1, PRDF1_Base2, PRDF1_CT,
  PRDF1_FF, PRDF1_PD, PRDF1_Rader];
opts.breakdownRules.IPRDF1 := [ IPRDF1_Base1, IPRDF1_Base2,
  IPRDF1_CT, IPRDF1_PD, IPRDF1_Rader];
opts.breakdownRules.IPRDF2 := [ IPRDF2_Base1, IPRDF2_Base2, IPRDF2_CT];
opts.breakdownRules.PRDF3 := [ PRDF3_Base1, PRDF3_Base2, PRDF3_CT,
  PRDF3_OddToPRDF1];
opts.breakdownRules.URDF1 := [ URDF1_Base1, URDF1_Base2, URDF1_Base4,
  URDF1_CT ];

# specification parameters
[N, maxin, maxout, name] := Parse("fftx-trace.g");

# derived parameters
n_freq := Int((N+3)/2);

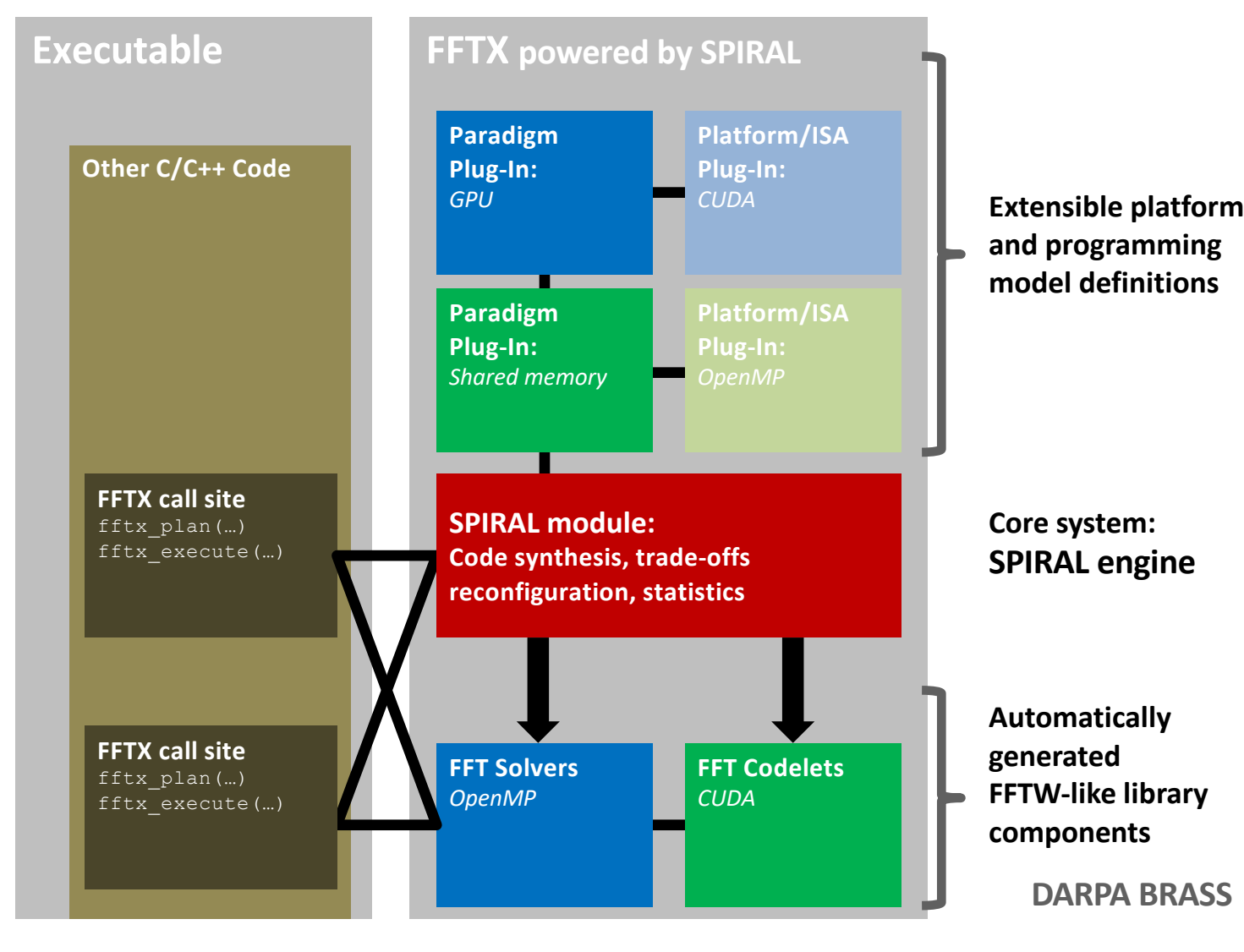
# problem definition
sym := var.fresh_t("S", TArray(TReal, 2*n_freq));
t := IOPrunedRConv(N, sym, 1, [minout..N-1], 1, [0..maxin], true);

# generate code and autotune
rt := DF(t, opts)[1].ruletree;
c := CodeRuleTree(rt, opts);

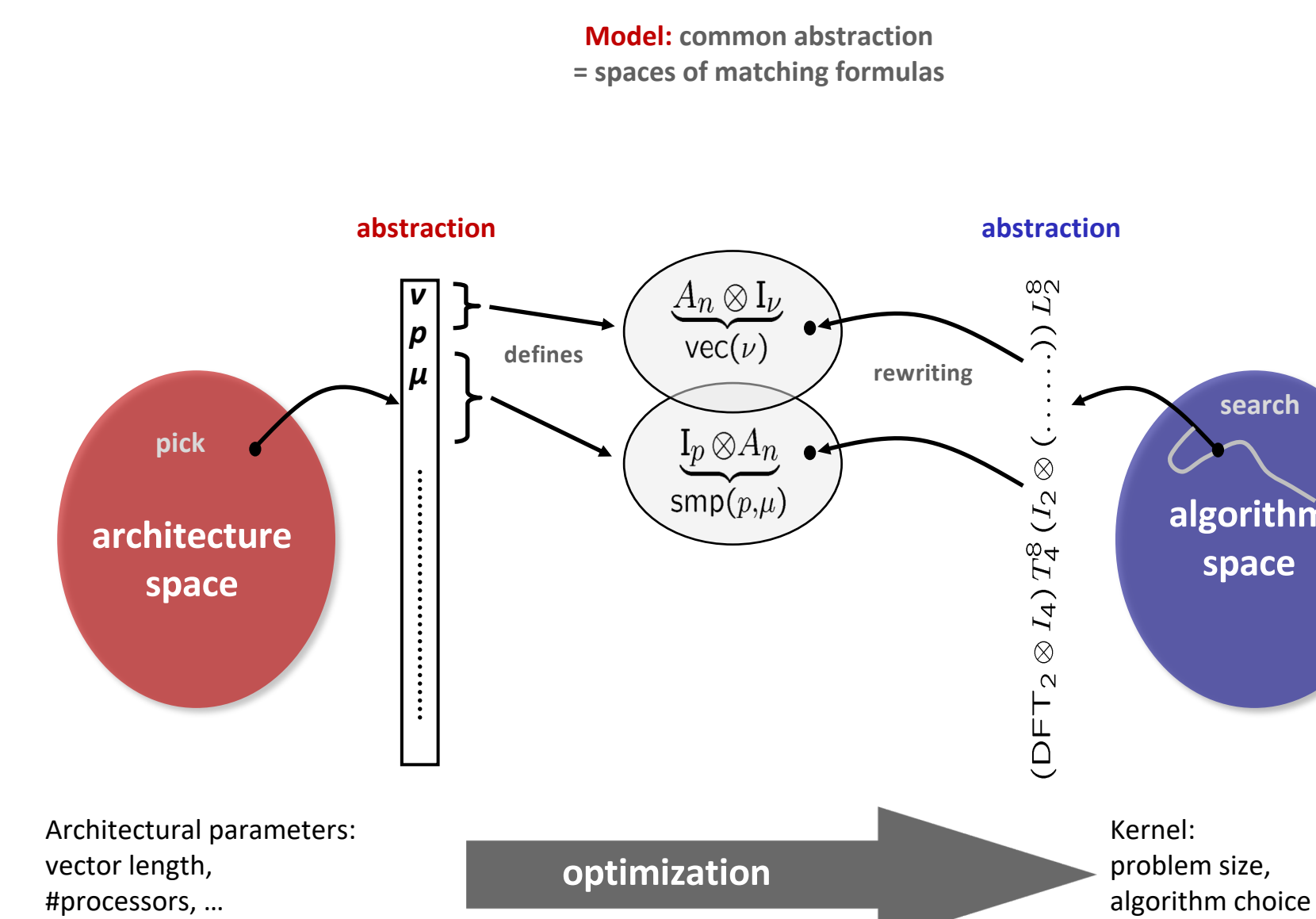
# create files
PrintTo(name:".c", PrintCode(name, c, opts));
```

Back end

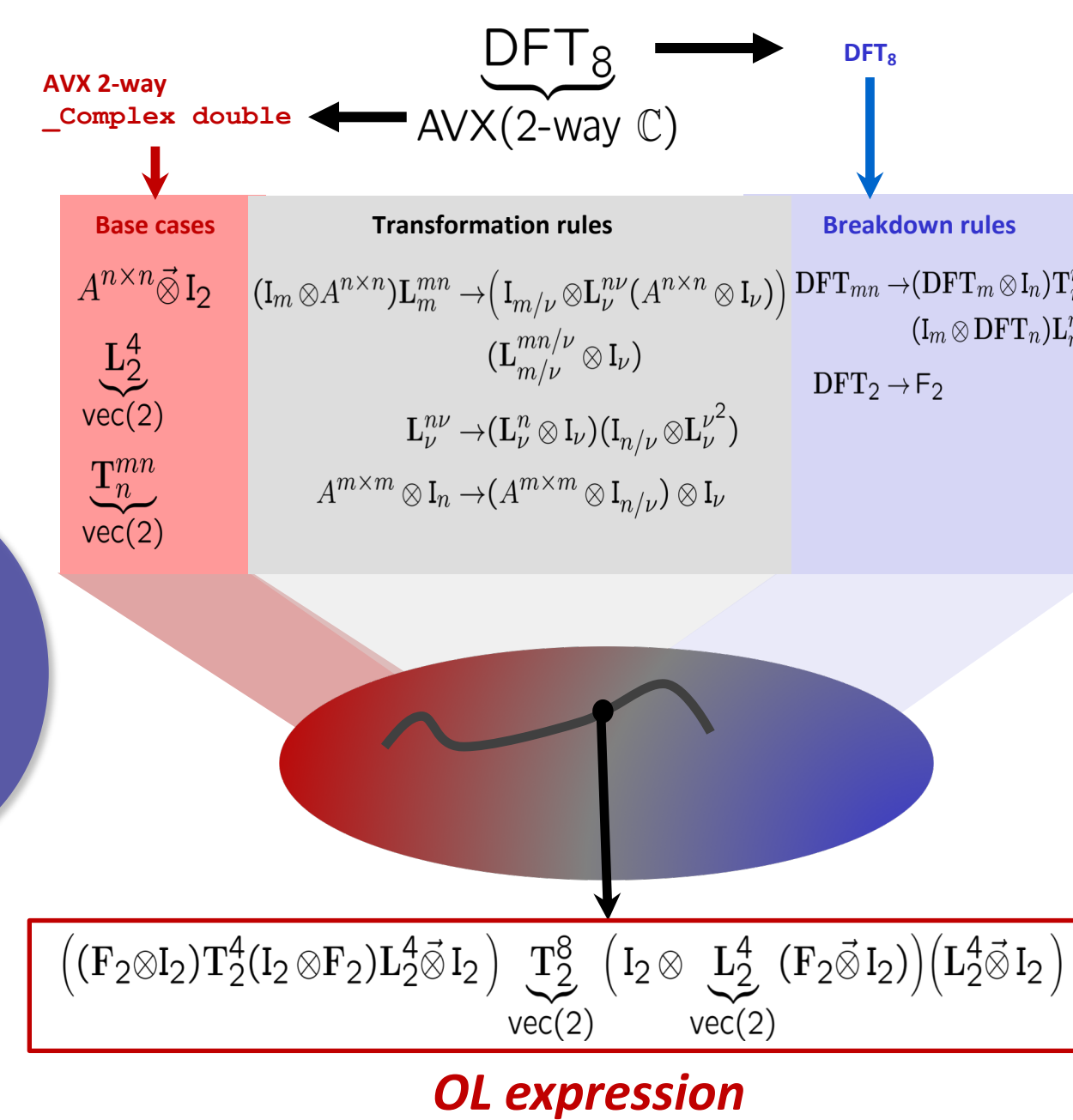
FFTX backend: SPIRAL



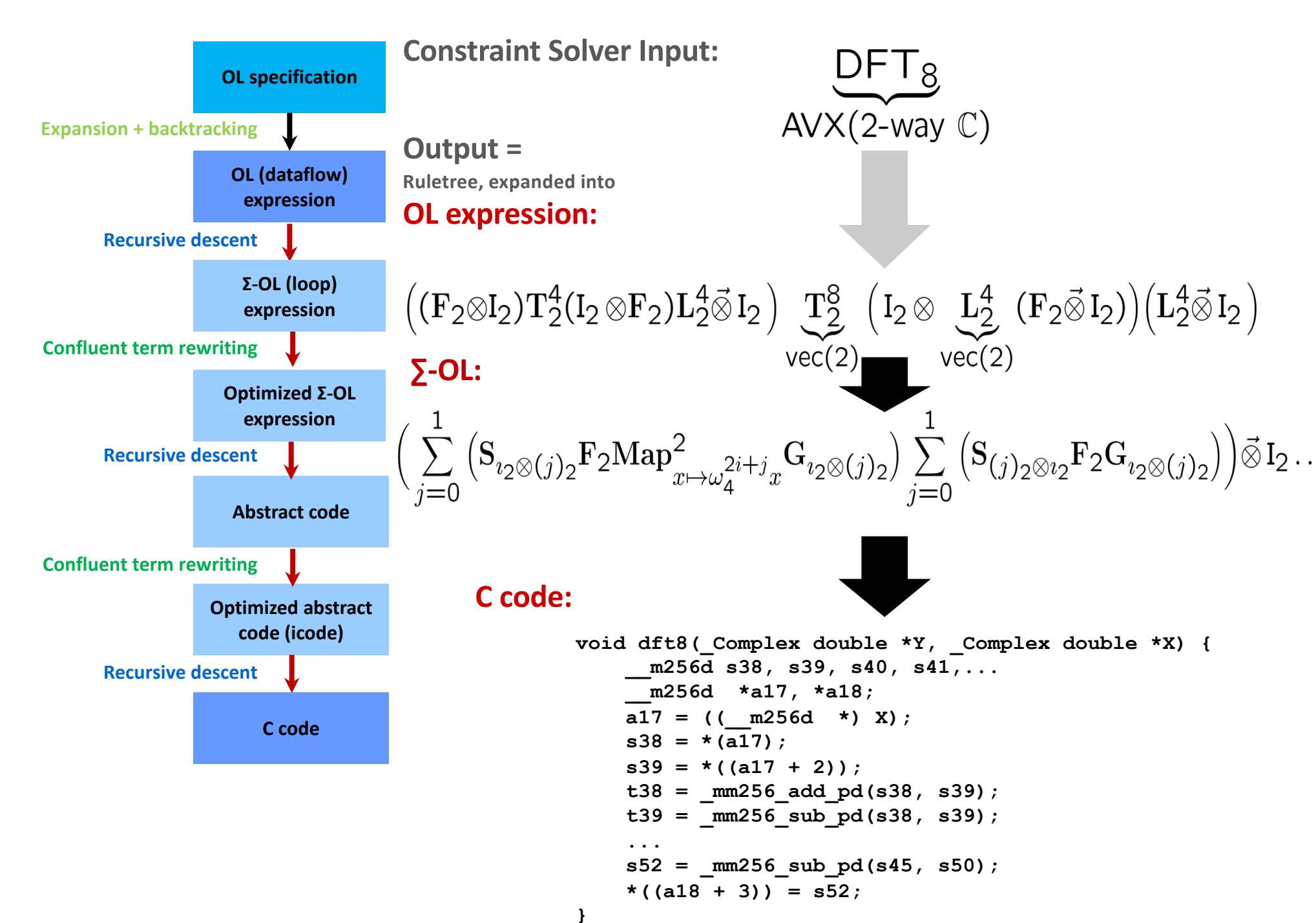
Platform-aware formal program synthesis



Autotuning in constraint solution space

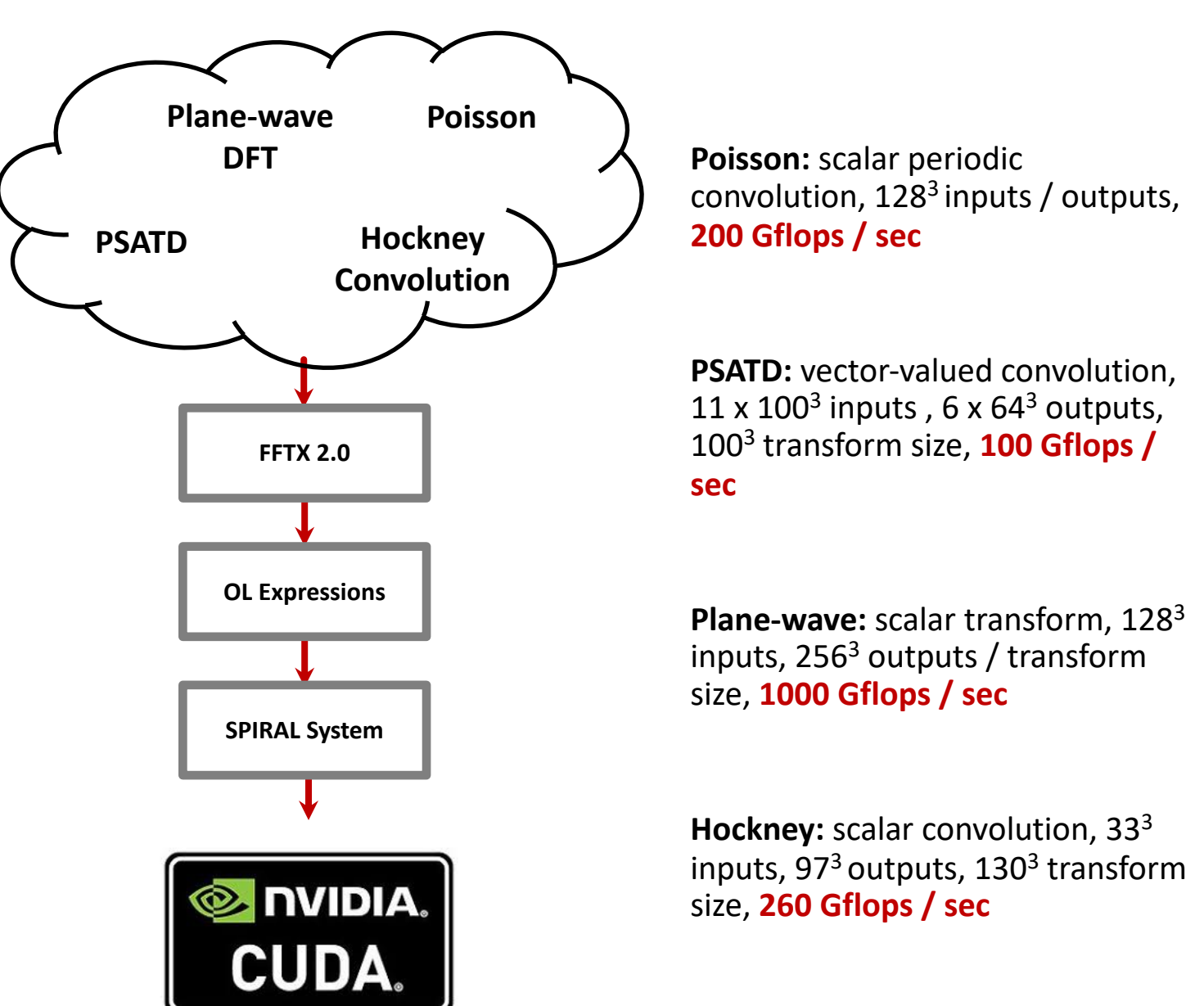


Translating an OL expression into code

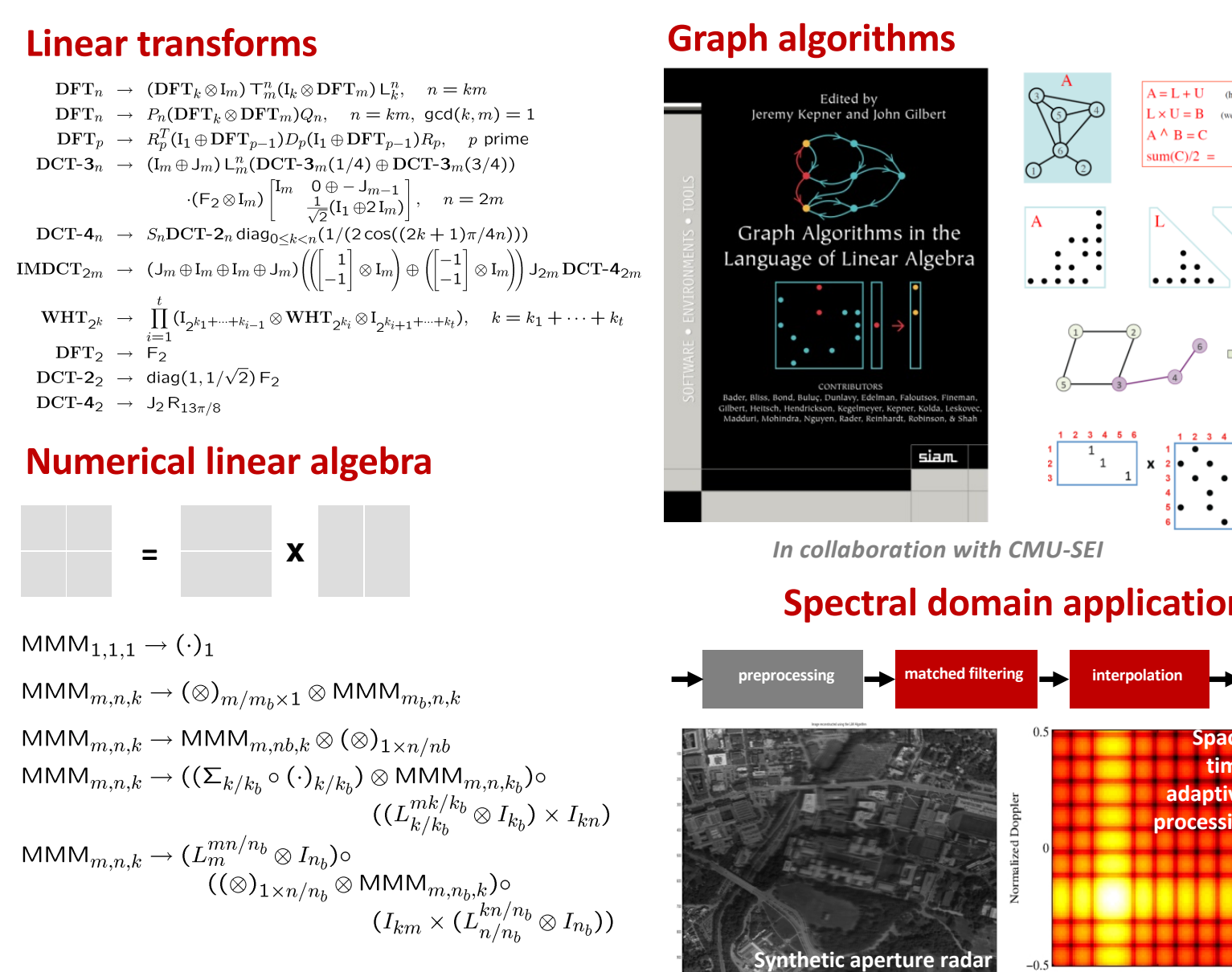


Technology + Results

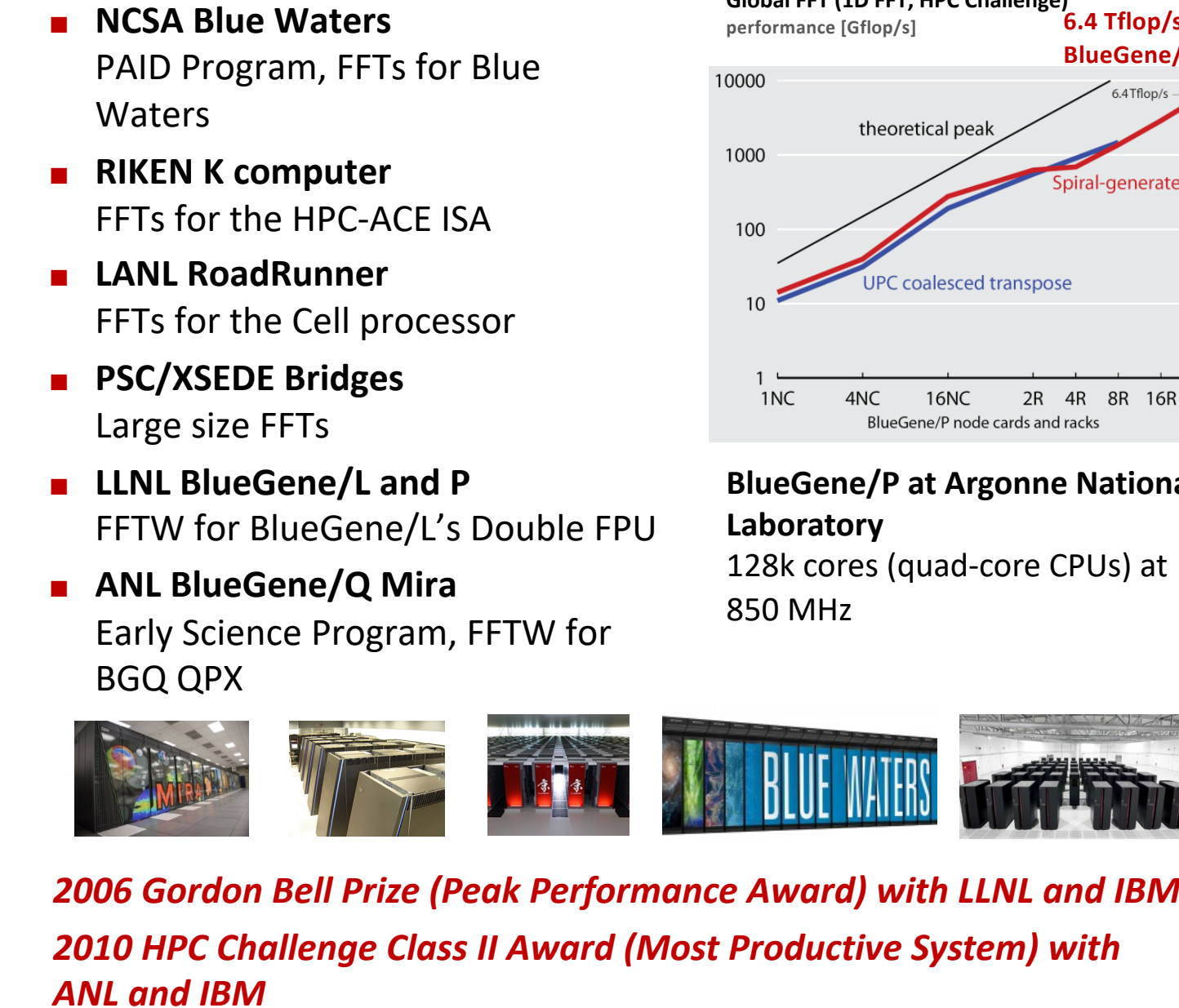
Performance Results with cuFFT backend



Algorithms: rules in domain-specific language



SPIRAL: success in HPC/supercomputing



SPIRAL 8.1.1: available under open source

