

# **Basics of Traditional Reliability**

# Where we are going

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- ◆ **Basic Definitions**
- ◆ **Life and times of a Fault**
- ◆ **Reliability Models**
- ◆ **N-Modular redundant systems**

# Definitions

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- ◆ **RELIABILITY:**  
**SURVIVAL PROBABILITY**
  - When repair is costly or function is critical
- ◆ **AVAILABILITY:**  
**THE FRACTION OF TIME A SYSTEM MEETS ITS SPECIFICATION**
  - When service can be delayed or denied
- ◆ **REDUNDANCY:**  
**EXTRA HARDWARE, SOFTWARE, TIME**
- ◆ **FAILSAFE:**  
**SYSTEM FAILS TO A KNOWN SAFE STATE**
  - i.e. All red traffic signals

# Stages in System Development

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<u>STAGE</u>	<u>ERROR SOURCES</u>	<u>ERROR DETECTION</u>
Specification & design	Algorithm Design Formal Specification	Simulation Consistency checks
Prototype	Algorithm design Wiring & assembly Timing Component Failure	Stimulus/response Testing
Manufacture	Wiring & assembly Component failure	System testing Diagnostics
Installation	Assembly Component failure	System Testing Diagnostics
Field Operation	Component failure Operator errors Environmental factors	Diagnostics

# Cause-Effect Sequence and Duration

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- ◆ **FAILURE:** component does not provide service
- ◆ **FAULT:** a defect within a system
- ◆ **ERROR:** a deviation from the required operation of the system or subsystem (manifestation of a fault)
  
- ◆ **DURATION:**
  - Transient- design errors, environment
  - Intermittent- repair by replacement
  - Permanent- repair by replacement

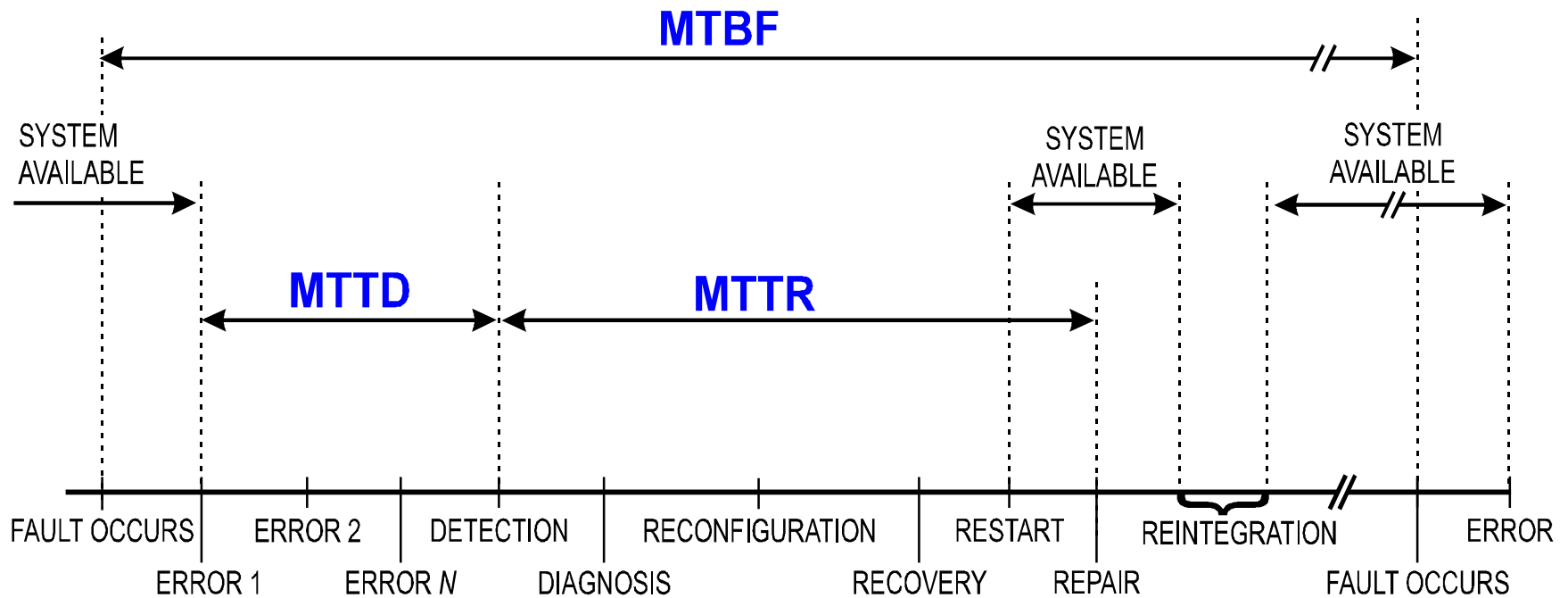
# Basic Steps in Fault Handling

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- ◆ **Fault Confinement**
- ◆ **Fault Detection**
- ◆ **Fault Masking**
- ◆ **Retry**
- ◆ **Diagnosis**
- ◆ **Reconfiguration**
- ◆ **Recovery**
- ◆ **Restart**
- ◆ **Repair**
- ◆ **Reintegration**

# MTBF -- MTTD -- MTTR

$$\text{Availability} = \frac{\text{MTBF}}{\text{MTBF} + \text{MTTR}}$$



A Scenario for on-line detection and off-line repair. The measures -- MTBF, MTTD, and MTTR are the average times to failure, to detection, and to repair.

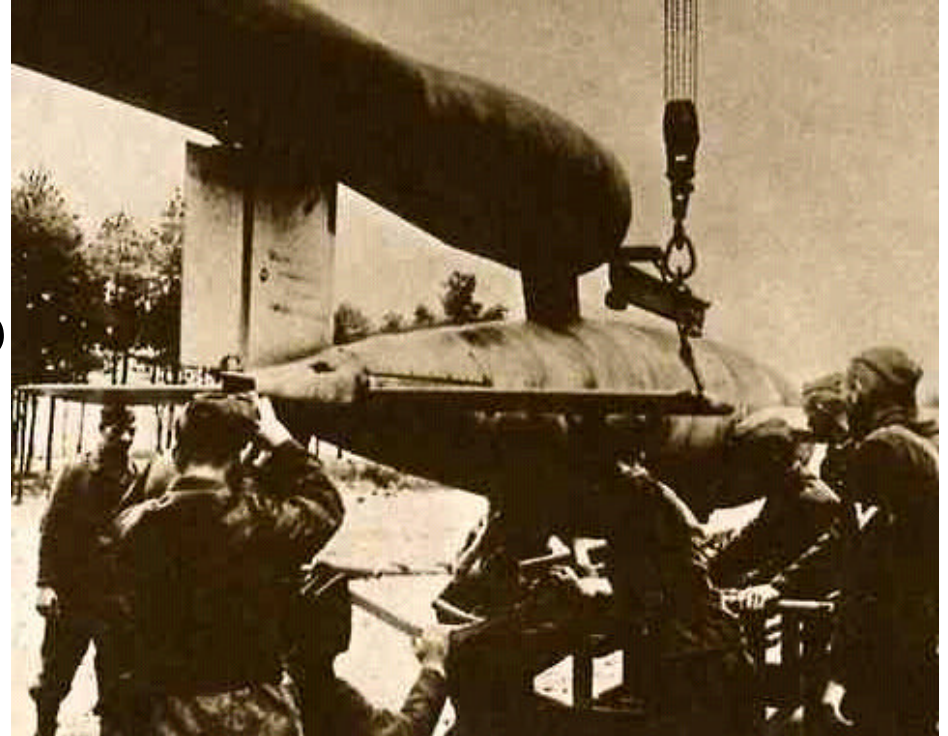
# First predictive reliability models - Von Braun

Wernher Von Braun - German Rocket Engineer, WWII

- V1 was 100% Unreliable
- Fixed weakest link - still unreliable

Eric Pieruschka - German Mathematician

- $1/x^n$  - for identical components
- $R_s = R_1 \times R_2 \times \dots \times R_n$  (Lusser's law)





# Serial Reliability

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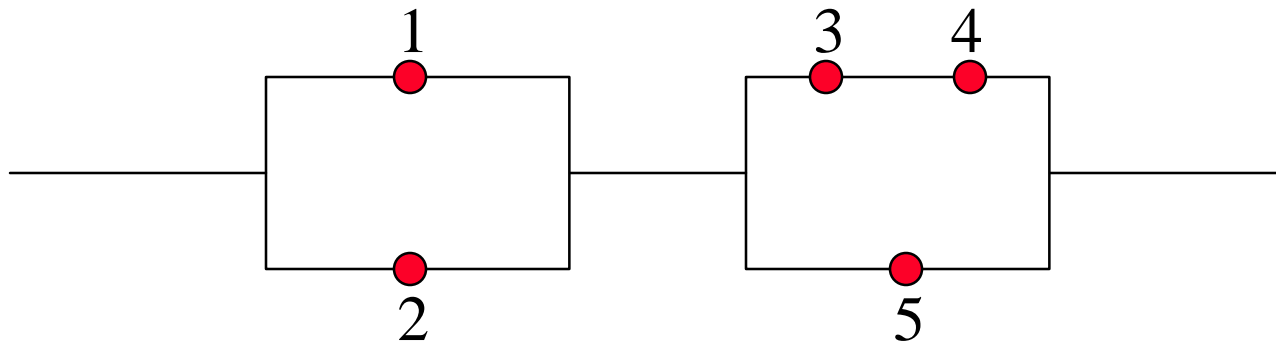
$$R(t) = \prod_{i=1}^N R_i(t)$$

Thus building a serially reliable system is extraordinarily difficult and expensive.

For example, if one were to build a serial system with 100 components each of which had a reliability of .999, the overall system reliability would be  $0.999^{100} = 0.905$

# Reliability of a system of components

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$$\Phi(x) = \begin{cases} 1, & \text{functioning when state vector } x \\ 0, & \text{failed when state vector } x \end{cases}$$

$$\Phi(x) = \max(x_1, x_2) \max(x_3 x_4, x_5)$$

**Minimal path set:** minimal set of components whose functioning ensures the functioning of the system

$$\{1, 3, 4\} \quad \{2, 3, 4\} \quad \{1, 5\} \quad \{2, 5\}$$

# Parallel Reliability

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$$R(t) = 1 - \prod_{i=1}^N [1 - R_i(t)]$$

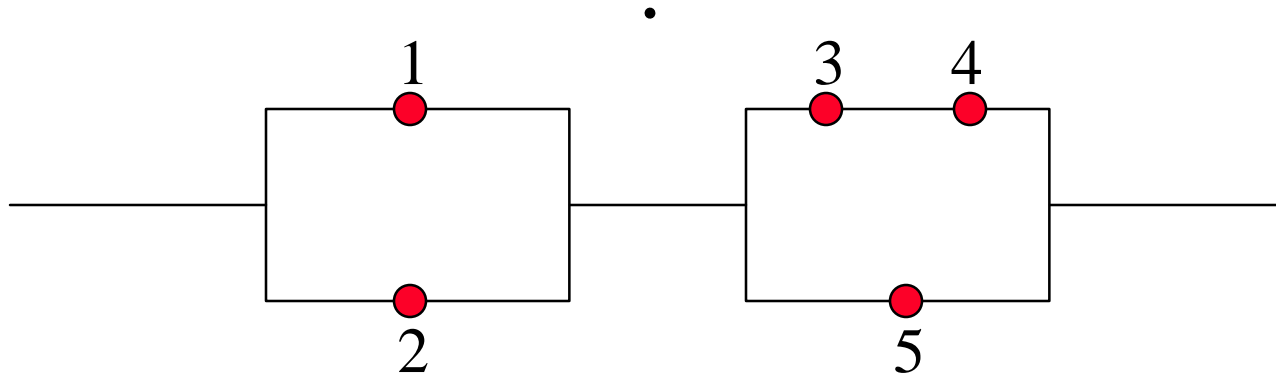
Consider a system built with 4 identical modules which will operate correctly provided at least one module is operational. If the reliability of each module is .95, then the overall system reliability is:

$$1 - [1 - .95]^4 = 0.99999375$$

In this way we can build reliable systems from components that are less than perfectly reliable - for a cost.

# Parallel - Serial reliability

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Total reliability is the reliability of the first half, in serial with the second half.

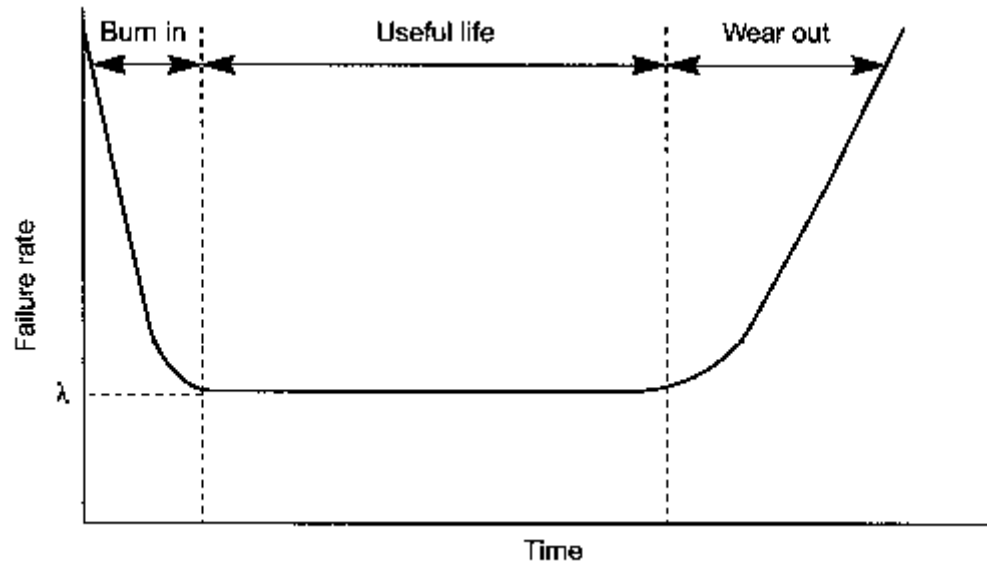
Given that  $R_1=.9$ ,  $R_2=.9$ ,  $R_3=.99$ ,  $R_4=.99$ ,  $R_5=.87$

$$R_t = [1 - (1 - .9)(1 - .9)][1 - (1 - .87)(1 - (.99 * .99))] = .987$$

# Component Reliability Model

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But... It isn't quite so straight forward...



During useful life components exhibit a constant failure rate  $\lambda$ . Accordingly, the reliability of a device can be modeled using an exponential distribution.

$$R(t) = e^{-\lambda t}$$

# N-Modular redundant systems

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Redundant system implementations typically use a voting method to determine which outputs are correct. This voting overhead means that true parallel module reliability is typically only approached

$$R_{M.of.N}(t) = \sum_{i=0}^{N-M} \left( \frac{N!}{(N-i)!i!} \right) R_m^{N-i}(t) [1 - R_m(t)]^i$$

Consider a 5 module system requiring 3 correct modules, each with a reliability of 0.95 (example 7.9).

$$\begin{aligned} R_{3.of.5}(t) &= \sum_{i=0}^2 \left( \frac{5!}{(5-i)!i!} \right) R_m^{5-i}(t) [1 - R_m(t)]^i \\ &= R_m^5(t) + 5R_m^4(t)[1 - R_m(t)] + 10R_m^3(t)[1 - R_m(t)]^2 \\ &= 10(0.95)^3 - 15(0.95)^4 + 6(0.95)^5 \\ &= 0.9988 \end{aligned}$$

# Conclusions

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- The common techniques for fault handling are fault avoidance, fault detection, masking redundancy, and dynamic redundancy.
- Any reliable system will have its failure response carefully built into it, as some complementary set of actions and responses.
- System reliability can be modeled at a component level, assuming the failure rate is constant (exponential distribution).
- Reliability must be built into the project from the start.