## **TURBO DESIGN FOR LDPC CODES WITH LARGE GIRTH**

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#### ABSTRACT

LDPC codes, with performance extremely close to the theoretical limit, are gaining increased attention of the communication systems designers. LDPC codes with good girth properties are of particular interest. In this paper, we design large girth regular LDPC codes in a turbo-like manner. Specifically, we describe codes that are two sub-trees interconnected by an interleaver. Careful design of the interleaver block eliminates short cycles in its factor graph. We present designs for turbo-like LDPC codes with column weight  $j \ge 3$  and girth at least 8 and with column weight j = 2 and girth at least 16. These proposed codes support a wide range of code rates and code block length, suitable for most practical applications.

#### **1. INTRODUCTION**

Low-density parity-check (LDPC) codes [1], error correcting codes based on very sparse parity check matrices, exhibit performance close to the Shannon limit using iterative decoding [2]. Extensive research on turbo codes and LDPC codes has shown that, when decoded by the iterative message passing algorithm, LDPC codes show better decoding performance than turbo codes as the block length increases. Moreover, the high computational complexity associated with the BCJR algorithm is a major drawback for using turbo codes, while LDPC codes can be iteratively decoded using the sum-product algorithm with comparatively less complexity. Therefore, LDPC codes are actively being considered in numerous applications, including magnetic recording channels, optical fiber transmission, or wireless communications (fixed or mobile). For example, [3] studies LDPC codes for communication systems with multiple antennas, and [4] applies LDPC codes to orthogonal frequency division multiplexing (OFDM) systems in different fading environments.

LDPC codes can be represented by a bipartite graph, its factor graph [5]. These are composed of two sets of nodes, namely, variable nodes and check nodes. Each variable node represents a bit in a code word and each check node corresponds to a parity-check constraint. If a variable node is constrained by a check node, there is an edge connecting these two nodes. The girth of the code, defined as the length of the shortest cycle in its factor graph, is a crucial parameter since large girth leads to reduced dependence in the message passing and more efficient iterative decoding when using the sum-product algorithm [6]. Moreover, large girth guarantees large minimum distance  $d_{\min}$  between codewords, [7], therefore mitigating the error floor at high  $E_b/N_0$ . Hence, it is of increasing interest to design LDPC codes with good girth properties, [6].

In general, LDPC codes are generated by randomly constructing a low-density parity check matrix from a suitable ensemble, [8]. However, structured regular LDPC codes are particularly desirable to simplify the hardware implementation of the encoding and decoding systems.

Cyclic and quasi-cyclic LDPC codes [9], a type of structured LDPC codes, are of much recent interest, [6, 10]. They have low-complexity encoding and can be constructed algebraically. Though having relatively simple algebraic descriptions, their girth is quite limited. Tanner, [10], proved that all codes with column weight  $j \ge 3$  whose parity check matrices are constructed from circulants must contain a 6cycle, so the girth of such codes is at most 6. For column weight j = 2 quasi-cyclic LDPC codes, Tanner, [6], also showed that the girth of the corresponding factor graph cannot be greater than twelve. This implies that the codes will fail to show the logarithmic relationship between girth and the code block length, [1]. For sufficiently long lengths, random LDPC codes outperform cyclic and guasi-cyclic LDPC codes. Hence, their short girth properties seriously limits the application of cyclic or quasi-cyclic LDPC codes when very long codes are desired. Another drawback of such codes is that there are only a limited range of code lengths and code rates available, not flexible enough to be suitable in many tasks.

To overcome the above difficulties, we consider a new class of structured LDPC codes using turbo designs. The factor graphs of such codes contain two sub-trees that con-

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nect to each other through an interleaver. This structure helps to create LDPC codes with large girth and flexible code rates. Another significant feature of turbo-like LDPC codes is that they require surprisingly small memory in its encoder and decoder design, which leads to low-complexity hardware implementations.

#### 2. TURBO DESIGN OF LDPC CODES

Our designs are similar to the turbo structure: we interconnect two tree structures to create LDPC codes with large girth. The factor graph of such a code contains two heightbalanced sub-trees, denoted as an upper-tree  $T_U$ , for which the leaf nodes are variable nodes, and a lower-tree  $T_L$ , for which the leaf nodes are check nodes. We represent the height of  $T_U$  and  $T_L$ , say, its number of tiers, by h. The first tier of  $T_U$  contains only one check node—the root, as shown in figure 1. On the other hand, the root of  $T_L$  (shown in figure 2) is a variable node. The two trees are "combined" in a turbo-like manner such that the leaf-nodes of  $T_L$  are connected to the leaf-nodes of  $T_U$ , see figure 3. We call the structure formed by the connecting edges between the leaf-nodes of  $T_L$  and  $T_U$  an "interleaver." All the variable nodes have uniform degree j and all the check nodes have the same degree k, except for the roots of  $T_U$  and  $T_L$ , whose degrees are set to be k-1 and j-1 respectively. For example, a turbo-like LDPC code with h = 4, j = 3 and k = 4 is shown in figure 3. To make the code exactly regular, we connect the root (a check node) of  $T_{U}$  and the root (a variable node) of  $T_L$  directly by an edge, hence forming a regular LDPC code shown in figure 3. It is easy to derive that the code rate  $\rho = 1 - \frac{1}{k}$ . For a given code rate  $\rho^*$ , just choose the two parameters j and k to satisfy the equation  $\rho^* = 1 - \frac{j}{k}$ : for example, for  $\rho^* = 8/9$  and column weight 3, simply let j = 3 and k = 27 in each of the component trees.

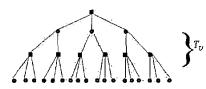


Fig. 1. Upper tree  $T_U$  of a turbo-like LDPC code with column weight 3, row weight 4 and height 4

The significance of the above structures lies in that it makes the design of large girth LDPC codes easy. As in isolation, no cycle exists in either of the sub-trees, the cycles in turbo-like LDPC codes are introduced by the interleaver. This paper discusses methods to devise interleavers that guarantee that the resulting turbo-like LDPC codes have

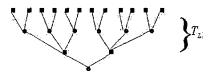


Fig. 2. Lower tree  $T_L$  of a turbo-like LDPC code with column weight 3, row weight 4, and height 4

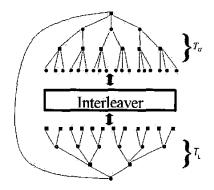


Fig. 3. Turbo-like LDPC code with column weight 3, row weight 4 and height 4

girth greater than or equal to 8. In particular, column weight 2 turbo-like LDPC codes can be further made free of any cycles with length less than 16.

## 3. CONSTRUCTING LARGE GIRTH LDPC CODES USING TURBO DESIGNS

Our goal in this section is to build turbo-like LDPC codes with large girth. For convenience, we introduce "auxiliary nodes" (represented by solid triangles) as shown in figure 4. For each leaf node in the upper tree  $T_U$ , since it connects to j - 1 check nodes in the lower tree  $T_L$ , we add j - 1 auxiliary nodes to it and let these auxiliary nodes be its descendants. Similarly, we introduce auxiliary nodes to the lower tree  $T_L$  such that each leaf node of  $T_L$  has k - 1 auxiliary

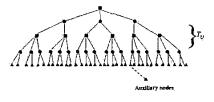


Fig. 4. Auxiliary nodes in a turbo-like LDPC code with column weight 3, row weight 4 and height 4

nodes as its descendants. There is a one to one correspondence between auxiliary nodes of  $T_U$  and auxiliary nodes of  $T_L$ . Figure 5 shows a path connecting  $T_U$ 's leaf node



Fig. 5. Auxiliary nodes of  $T_U$  and  $T_L$ 

A to  $T_L$ 's leaf node B through  $T_U$ 's auxiliary node C and  $T_L$ 's auxiliary node D. That means, in the original factor graph, nodes A and B are directly connected by an edge. Therefore, our task can be equivalently expressed as finding an appropriate one-to-one mapping between auxiliary nodes of  $T_U$  and auxiliary nodes of  $T_L$  that guarantees large girth. As mentioned, no cycles exist in any of the sub-trees in isolation, so cycles present in the codes must contain "auxiliary nodes," which is at least four (two auxiliary nodes of  $T_U$  and two auxiliary nodes of  $T_L$ ). We classify the cycles into two disjoint categories: type-I and type-II cycles, depending on how many auxiliary nodes a cycle contains. Type-I cycles contain four and only four auxiliary nodes and are denoted by  $C_{II}$ .

Recall that k denotes the degree of the check nodes in a factor graph, or equivalently, the row weight of the corresponding parity-check matrix; j denotes the degree of the variable nodes. We introduce a p-q-alternate decimal to index all the auxiliary nodes of  $T_U$  and a q-p-alternate decimal to index all the auxiliary nodes of  $T_L$ , where p = k - 1 and q = j - 1. This will be useful in preventing short cycles. We introduce it through an illustration. Assume the p-q-alternate decimal representation of an index is  $a_1 a_2 a_3 a_4$ . It relates to its value in the decimal

 $\underbrace{\overline{a_1}, a_2}_{p}, \underbrace{a_3}_{q}, \underbrace{a_4}_{q} = (a_1 \times pq^2 + a_2 \times pq + a_3 \times q + a_4)_{10}$ where  $0 \le a_1 \le p - 1, 0 \le a_2 \le q - 1, 0 \le a_3 \le p - 1,$ 

where  $0 \le a_1 \le p - 1$ ,  $0 \le a_2 \le q - 1$ ,  $0 \le a_3 \le p - 1$ , and  $0 \le a_4 \le q - 1$ .

The symbol-wise reversal  $\pi_S(\underbrace{a_1 \ a_2 \ a_3 \ a_4})$  is de-

fined as  $\pi_{S}(\underbrace{a_{1}}_{p}, \underbrace{a_{2}}_{q}, \underbrace{a_{3}}_{p}, \underbrace{a_{4}}_{q}) = \underbrace{a_{4}}_{q}, \underbrace{a_{3}}_{q}, \underbrace{a_{2}}_{q}, \underbrace{a_{1}}_{p} = \underbrace{a_{4}}_{q}, \underbrace{a_{3}}_{q}, \underbrace{a_{2}}_{q}, \underbrace{a_{1}}_{p}$ 

 $(a_4 \times p^2 q + a_3 \times pq + a_2 \times p + a_1)_{10}$ . After symbol-wise reversal, a p-q-alternate decimal number becomes a q-p-alternate decimal number. According to this type of index representation, we have the following theorems to maximize the girth

of type-I cycles.

**Theorem 1** To maximize the girth of type-I cycles, connect auxiliary nodes in the lower tree  $T_L$  indexed by the q-palternate decimal  $x_{q-p}$  to auxiliary nodes in the upper tree  $T_U$  indexed by the p-q-alternate decimal  $\pi_S(x_{q-p})$ .

**Proof**: From its definition,  $C_I$  contains four auxiliary nodes, say,  $a_1$ ,  $a_2$ ,  $a_3$ , and  $a_4$ , as shown in figure 6. Let the distance between  $a_1$  and  $a_2$  within the sub-tree  $T_U$  as  $d_U(a_1, a_2)$ , and the distance between  $a_3$  and  $a_4$  within the sub-tree  $T_L$ 

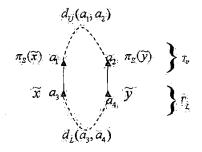


Fig. 6. Type-I cycle containing two  $T_U$ 's auxiliary nodes  $a_1$ and  $a_2$  and two  $T_L$ 's auxiliary nodes  $a_3$  and  $a_4$ 

by  $d_L(a_3, a_4)$ . The length of  $C_I$  is  $d_U(a_1, a_2)+d_L(a_3, a_4)+2$ . The minimum value of  $d_L(a_3, a_4)$  is 2 when  $a_3$  and  $a_4$  are both descendants of the same leaf-node of  $T_L$ . For this situation, to maximize the length of  $C_I$ ,  $d_U(a_1, a_2)$  should be as large as possible. However, for  $T_U$  of height h, the maximal value of  $d_U(a_1, a_2)$  is 2h. Therefore, the girth of  $C_I$  is less than or equal to 2h + 4. If we show, following the connecting rule in theorem 1, that all  $C_I$  formed have length at least 2h + 4, then theorem 1 is proved.

For  $T_L$  of height h, we need h symbols in the q-p alternate decimated labelling of all auxiliary nodes of  $T_L$ . Number the corresponding h coordinates of indices from 1 to h, starting from the rightmost coordinate. Similarly, h symbols are needed in the p-q-alternate decimated labelling of all  $T_U$ 's auxiliary nodes and we number the corresponding h coordinates of their indices from 1 to h, also starting from the rightmost coordinate. The distance within  $T_L$  between two auxiliary nodes with indices  $\tilde{x}$  and  $\tilde{y}$  is  $d_L(\tilde{x}, \tilde{y}) = 2k$ , where k is the leftmost coordinate where the indices  $\tilde{x}$  and  $\tilde{y}$  differ from each other. This also applies to the distance within  $T_U$  between two auxiliary nodes with indices  $\pi_S(\tilde{x})$ and  $\pi_S(\widetilde{y})$ . After symbol-wise reversal, the  $\widetilde{x}$ 's and  $\widetilde{y}$ 's symbols at the coordinate k become  $\pi_S(\widetilde{x})$ 's and  $\pi_S(\widetilde{y})$ 's symbols at the coordinate h+1-k, respectively. So the symbols of  $\pi_S(\tilde{x})$  and  $\pi_S(\tilde{y})$  at the coordinate h+1-k must also be different. Therefore,

$$d_U\left(\pi_S(\widetilde{x}), \pi_S(\widetilde{y})\right) \ge 2(h+1-k)$$

From figure 6, the length of such a  $C_I$  is then

$$L_C = d_L(\widetilde{x}, \widetilde{y}) + d_U(\pi_S(\widetilde{x}), \pi_S(\widetilde{y})) + 2 \ge 2h + 4$$

From the above analysis, all type-I cycles  $C_I$  that result from the construction in theorem 1 are at least of length 2h + 4. This completes the proof.

We introduce now two operators  $\dot{+}$  and  $\dot{-}$ . The operator  $\dot{+}$  denotes the symbol-wise addition over the q-p-alternate decimal or p-q-alternate decimal while the operator  $\dot{-}$  denotes the symbol-wise subtraction. Define the symbol-wise shift S as any p-q-alternate decimal number that has the same number of coordinates as  $\pi_S(\tilde{x})$ . Theorem 1 is extended to theorem 2 using these concepts.

**Theorem 2** To maximize the girth of type-I cycles, connect the auxiliary nodes in  $T_L$  indexed by the q-p-alternate decimal  $x_{q-p}$  to the auxiliary nodes in  $T_U$  indexed by the p-qalternate decimal  $\pi_S(x_{q-p}) + (S)_{p-q}$ .

The proof of theorem 2 is similar to the proof of theorem 1. We do not provide the details. What theorem 2 says is that we are free to choose the value of  $(S)_{p-q}$  in connecting  $x_{q-p}$  to  $\pi_S(x_{q-p}) + (S)_{p-q}$ . In the next step, we exploit this freedom in designing codes free of short type-II cycles.

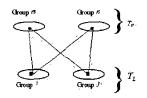


Fig. 7. Length 4 type-II cycle in turbo-like LDPC codes with column weight  $j \ge 3$ 

Consider length 4 type-II cycles first. A length 4 type-II cycle is shown in figure 7. Here we need to introduce the concept of group. Auxiliary nodes in  $T_U$  belong to the same group if the symbols at the leftmost coordinate of their p-qdecimated indices are the same.  $T_U$ 's leaf-nodes are in the same group if their descendants (auxiliary nodes) are in the same group. According to this definition, the leaf-nodes of  $T_U$  can be divided into p = k - 1 groups. We notice that, the p groups correspond to p main branches of  $T_U$ . The auxiliary nodes and leaf-nodes of  $T_L$  can, likewise, be classified into  $q \times p = (j-1)(k-1)$  different groups, which correspond to (j-1)(k-1) main branches of  $T_L$ . The application of symbol-wise reversal guarantees that each leaf-node of  $T_U$  is connected to q = j - 1 groups out of totally qpgroups in  $T_L$ . Let leaf-nodes of  $T_U$  in the same group be connected to the same q = j - 1 groups in  $T_L$  and we collect the indices of the q groups in a set. Make such sets of  $T_U$ 's leaf nodes in different groups to be distinct from each other, then length-4 type-II cycles are avoided.

To study length 6 type-II cycles, we need to apply theorem 2. When connecting any auxiliary node of  $T_L$  in group i to any auxiliary node of  $T_U$  in group j, we let the symbolwise shift to be exactly the same, denoted as  $S_{i,j}$ . For different  $i, j, S_{i,j}$  needs not to be the same. The problem is now how to choose appropriate  $S_{i,j}$ , for  $i = 0, 1, \ldots, q \times p$ and  $j = 0, 1, \ldots, p$ . The following theorem helps to choose  $S_{i,j}$  to eliminate length 6 type-II cycles:

**Theorem 3** When applying symbol wise reversal and shift  $\pi_S(\tilde{x}) + S_{i,j}$ , a length 6 type-II cycle  $C_{II}$  exists if symbolwise shifts  $S_{i,j}$  satisfy one of the three conditions:

(i) For three different groups i, j, and k in  $T_L$  and three different groups l, m, and n in  $T_U$ , one of the following equations is satisfied:

$$S_{i,l} \dot{+} S_{j,m} \dot{+} S_{k,n} = S_{i,m} \dot{+} S_{j,n} \dot{+} S_{k,l}$$
(1)

$$S_{i,l} + S_{j,m} + S_{k,n} = S_{i,n} + S_{j,l} + S_{k,m}$$
(2)

$$S_{i,m} + S_{j,l} + S_{k,n} = S_{i,l} + S_{j,n} + S_{k,m}$$
(3)  
$$S_{i,m} + S_{i,l} + S_{i,n} + S_{k,m}$$
(4)

$$S_{i,m} + S_{j,l} + S_{k,n} = S_{i,m} + S_{j,m} + S_{k,l}$$

$$S_{i,m} + S_{i,l} + S_{k,m} = S_{i,m} + S_{k,m} + S_{k,l}$$
(5)

$$S_{i,n} + S_{j,l} + S_{k,m} = S_{i,m} + S_{j,n} + S_{k,l}$$
(3)

$$S_{i,n}+S_{j,m}+S_{k,l} = S_{i,l}+S_{j,n}+S_{k,m}$$
 (6)

(ii) For two different groups i and j in  $T_L$ , and two different groups m and n in  $T_U$ ,

$$0 < S_{i,n} - S_{j,n} + S_{j,m} - S_{i,m} < p = k - 1$$
(7)

(iii) For two different groups i and j in  $T_L$ , and two different groups m and n in  $T_U$ ,

$$0 < \pi_{\mathcal{S}}(S_{i,n} - S_{j,n} + S_{j,m} - S_{i,m}) < qp = (j-1)(k-1)$$
(8)

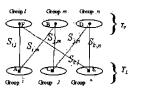


Fig. 8. Length 6 type-II cycle (Type(a))

Equations (1-6) correspond to the type (a) length 6 cycles shown in figure 8; inequality (7) and inequality (8) are derived from type (b) cycles and type (c) cycles shown in figure 9 respectively. Proof of theorem 3 is not provided here. For details, please refer to [11]. According to theorem 3, by choosing suitable symbol-wise shifts  $S_{i,j}$  for  $i = 0, 1, \dots, k-1$  and  $j = 0, 1, \dots, (j-1)(k-1)$  that do not satisfy conditions (1-7), we can avoid all length 6

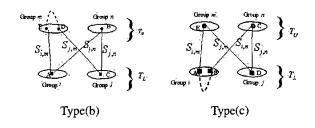


Fig. 9. Length 6 type-II cycle

type-II cycles while at the same time maximizing the girth of type-I cycles.

As an illustration, we applied the above methods to construct a (2457, 3, 9) regular LDPC code, rate 2/3, free of any cycles with length less than 8 and whose structure is shown by the  $819 \times 2457$  parity-check matrix H shown in figure 10. In this matrix, along the solid lines there is a sin-

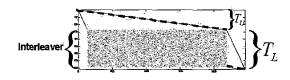


Fig. 10. Parity-check matrix of a (2457, 3, 9) LDPC code with girth 8

gle 1 in each row, while along the dashed thicker diagonals there are eight 1's in each row, so that per row there are nine 1's and in each column there are three 1's.

In particular, for column weight j = 2 turbo-like LDPC codes, we can further prove that the minimum length of type-II cycles is 8 and no 4k + 2, k = 2, 3, 4, ... (e.g., length 10 and length 14) type-II cycles exist. Again, Theorems 1 and 2 can be applied to maximize type-I cycles; Several theorems similar to theorem 3 are then employed to eliminate those length 8 and length 12 type-II cycles, hence forming a code with girth at least 16. For details, refer to [11].

# 4. CONCLUSION

In this paper, we propose a new class of well-structured LDPC codes—turbo-like LDPC codes. As mentioned, we can design large girth regular LDPC codes with flexible code rate in a turbo manner. Hence, large girth guarantees fast convergence of iterative decoding algorithms, large minimum distance between codewords, and alleviates error floor problems at high signal to noise ratio.

Another advantage of these codes is their reduced memory requirements. We need nj memory units to represent a randomly constructed (n, j, k) LDPC code when using look-up tables; look-up table has its drawback as it leads to a complicated memory-access architecture. In contrast, turbo-like LDPC codes can be described by a single  $(j - 1)(k - 1) \times (k - 1)$  matrix storing the symbol-wise shifts  $S_{ij}$ . For example, for the (2457, 3, 9) turbo-like LDPC code constructed in this paper, instead of storing  $3 \times 2457 = 7371$ row or column indices of those non-zero entries, we only need to store  $(9 - 1)(3 - 1) \times (9 - 1) = 128$  entries of the symbol-wise shift matrix **S**, a significant reduction over look-up table methods.

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