

<i>Deliverable</i>	<i>Evaluation</i>	<i>Points Given</i>	<i>Points Possible</i>	<i>Evaluation Criteria</i>	<i>Notes</i>
<b>PROJECT 3</b>	<b>Grading TA</b>	<b>0</b>	<b>70</b>		
<b>p03_checklist_[...].__</b>		<b>0</b>	<b>8</b>		
	Checks off all items		8	Scan includes all items checked off and fills out numbers for the SF item	0.5 points/checklist item
<b>p03_ANDREWID_student_turtle.cpp</b>		<b>0</b>	<b>49</b>		
	Reflects style changes		34	Code conforms to the checked off style items in the checklist <b>Drop three lowest/skipped checklist item</b>	2pts/checklist item (no extra credit)
	Builds properly		5	catkin_make completes with no errors	No partial credit
	Runs plausibly		10	Runs and solves maze; invariant rules not enforced	No partial credit
<b>p03_questions_[...].pdf</b>		<b>0</b>	<b>11</b>		
	Answers question Q1		2	Lists SF of most complex module, and defends modules above SF 10	Include numbers used in calculation (#globals, SCC, SLOC)
	Answers question Q2		2	Lists checklist items already attempted from Project 2	"none" is acceptable
	Answers question Q3		2	Explains disagreement with any checklist items	"none" is acceptable
	Answers question Q4		2	Lists any checklist suggestions	"none" is acceptable
	Answers question Q5		2	List which THREE checklist items skipped (or one, two, three,	"none" is acceptable
	Answers question Q6		1	Suggests changes to Project 3; student name is on writeup	"none" is acceptable
<b>P03_[...].zip</b>		<b>0</b>	<b>2</b>		
	Follows handin convention		2	All files follow the handin and naming convention as described on the assignment web page	